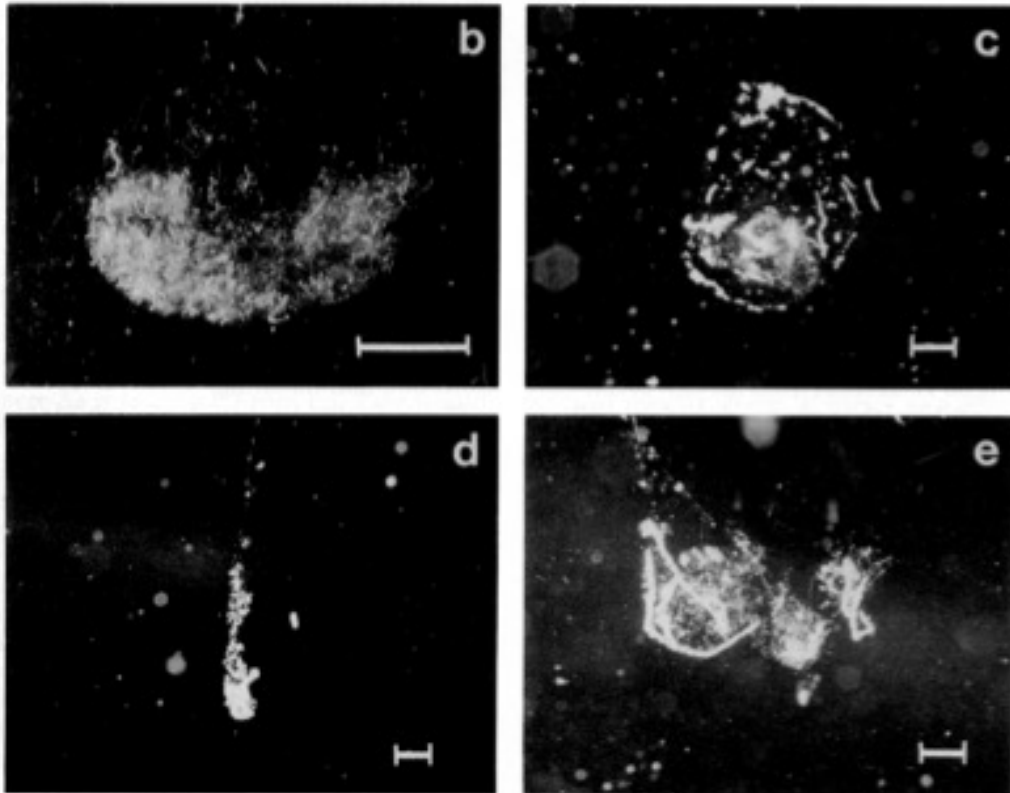
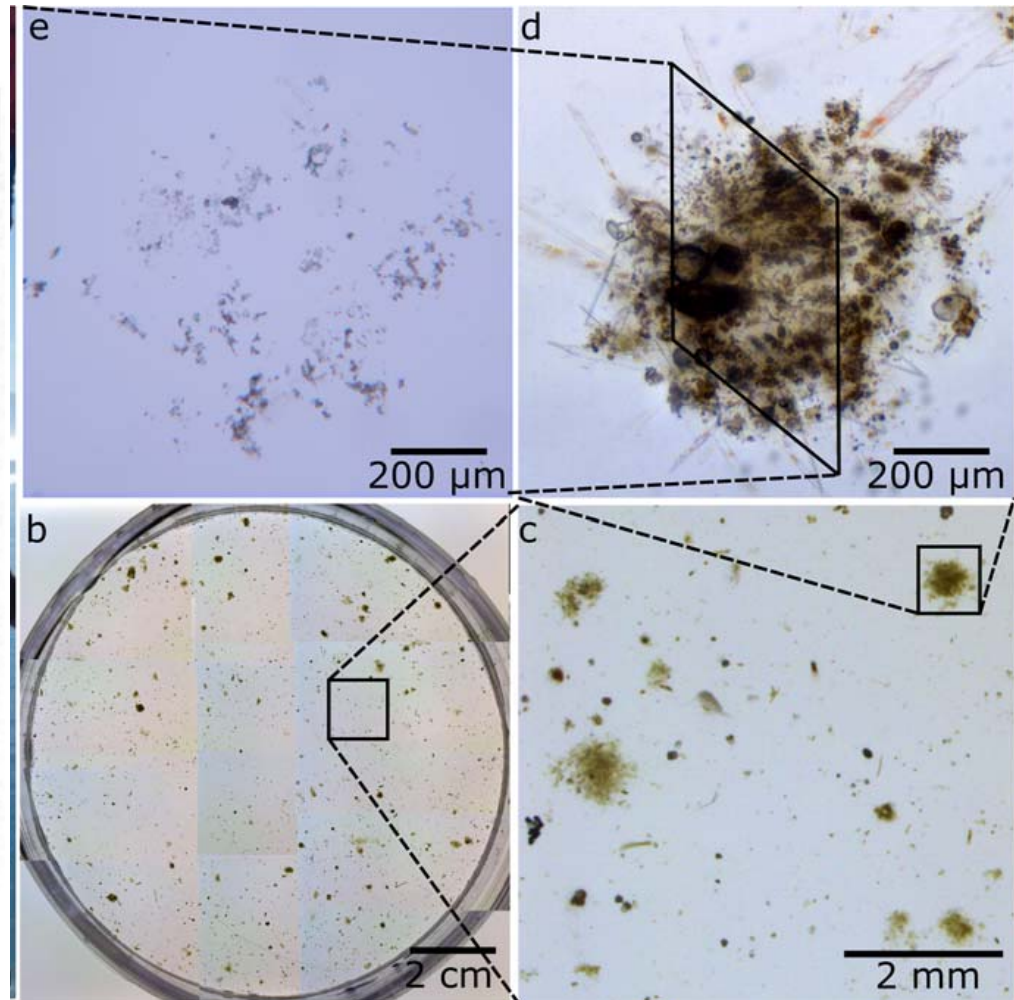


Particle imaging

Meg Estapa, Ocean Optics Course 2021



Allredge and Gotschalk, 1988 (panel "b" scale bar = 1 cm, others = 1 mm)



Flintrop et al. 2018

Why particle imaging?

(i.e., What information content do you gain? What processes are captured?)

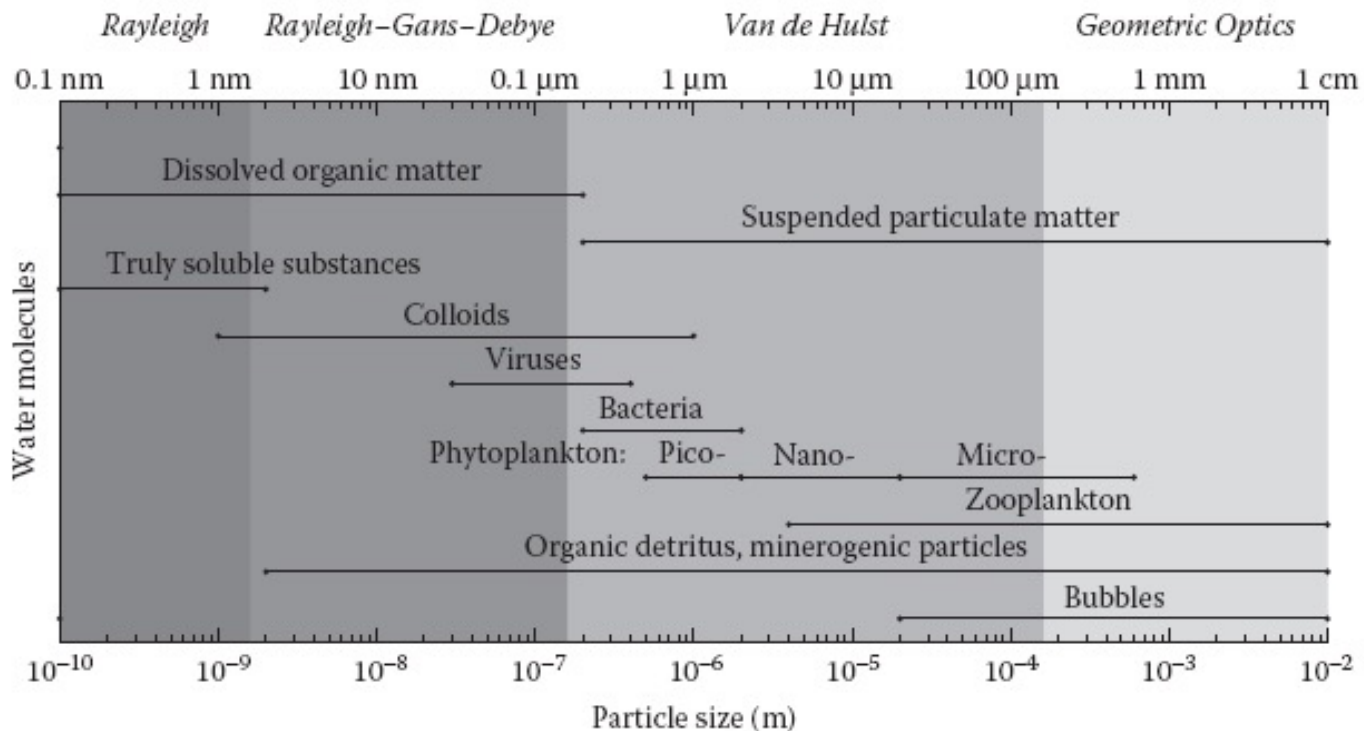
Emphasis today on

- Particles ~ 100 μm and larger (mostly)
- In situ techniques (mostly)
- Digital systems

not remote sensing images! (those will come later...)

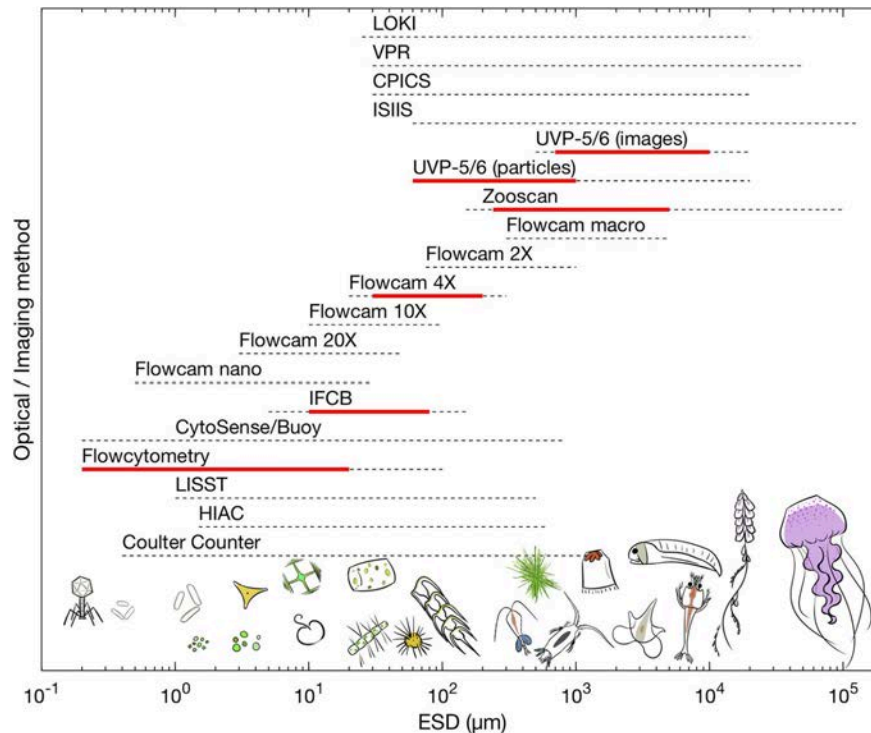
Overview

- Theory
- Instrumentation examples (major types, emphasis on systems in wide use)
- Particle detection & classification



Particle size ranges,
optical modeling
regimes, and particle
sizing/imaging
instruments

Upper: Clavano et al.
2007; lower: Lombard
et al. 2019



Optical resolution of an imaging system

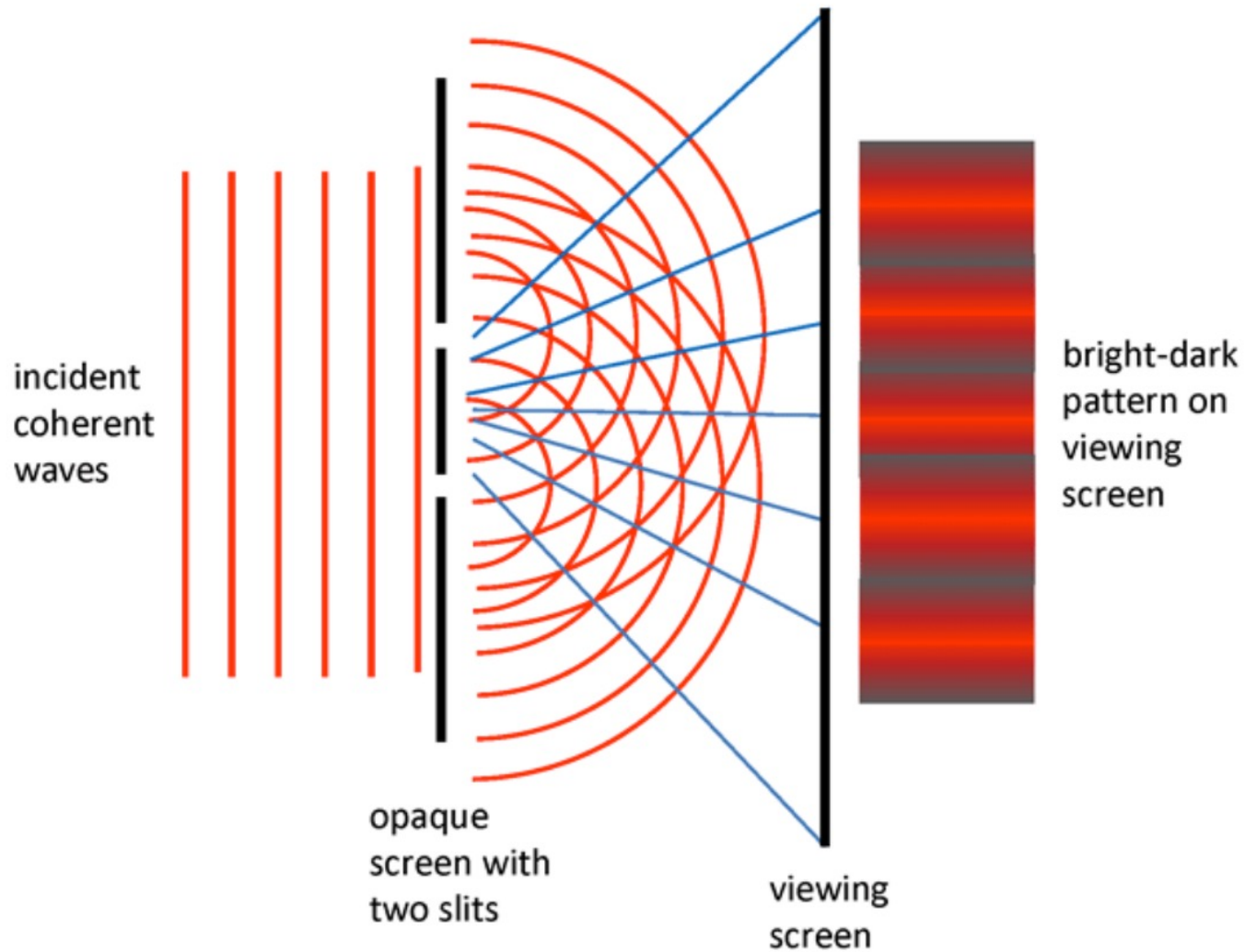


Figure 1.1, Ocean Optics Web Book (Mobley et al.)

Optical resolution of an imaging system

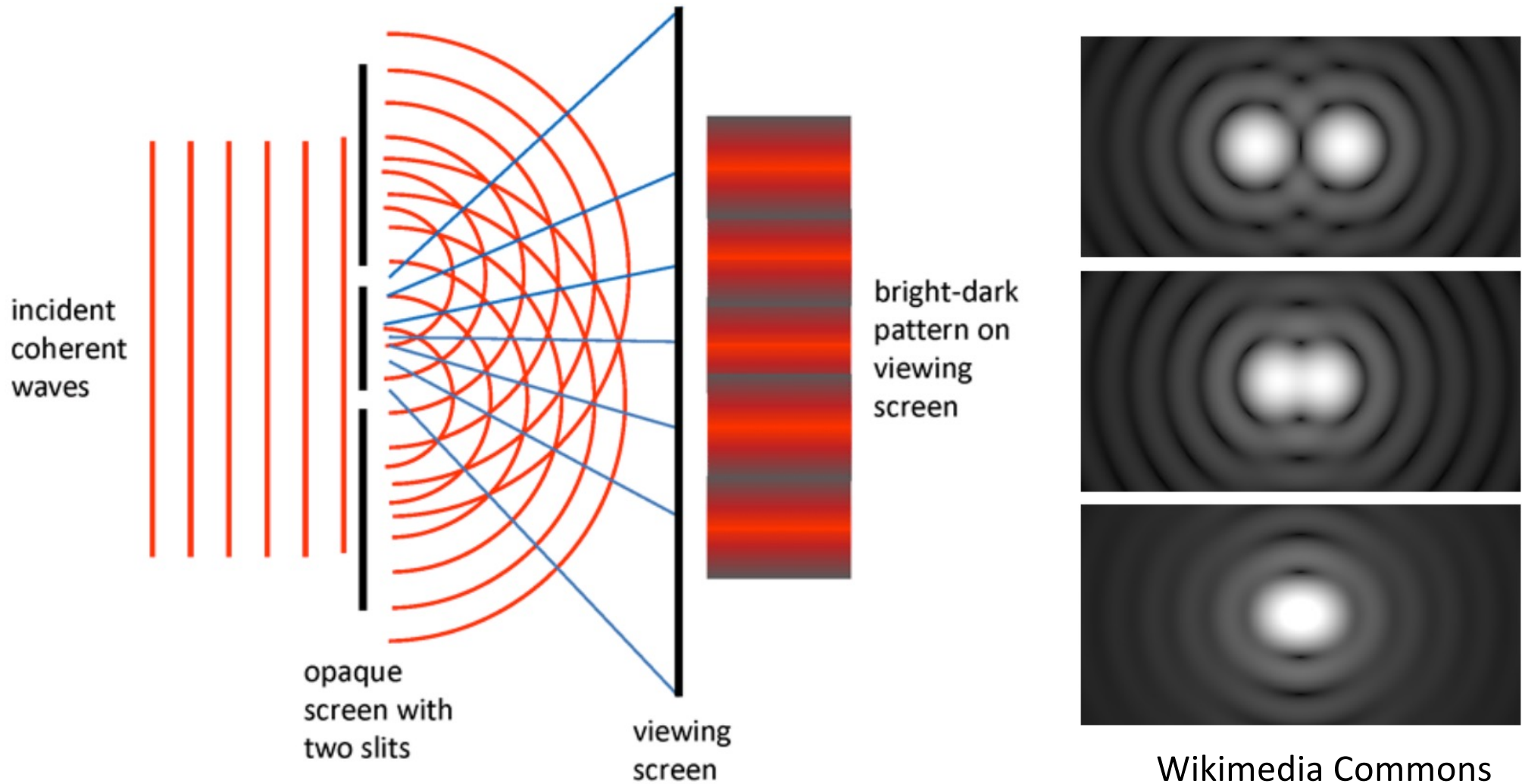


Figure 1.1, Ocean Optics Web Book (Mobley et al.)

Optical resolution of an imaging system

- Rayleigh criterion: Diffraction-limited horizontal resolution (r) of an imaging system

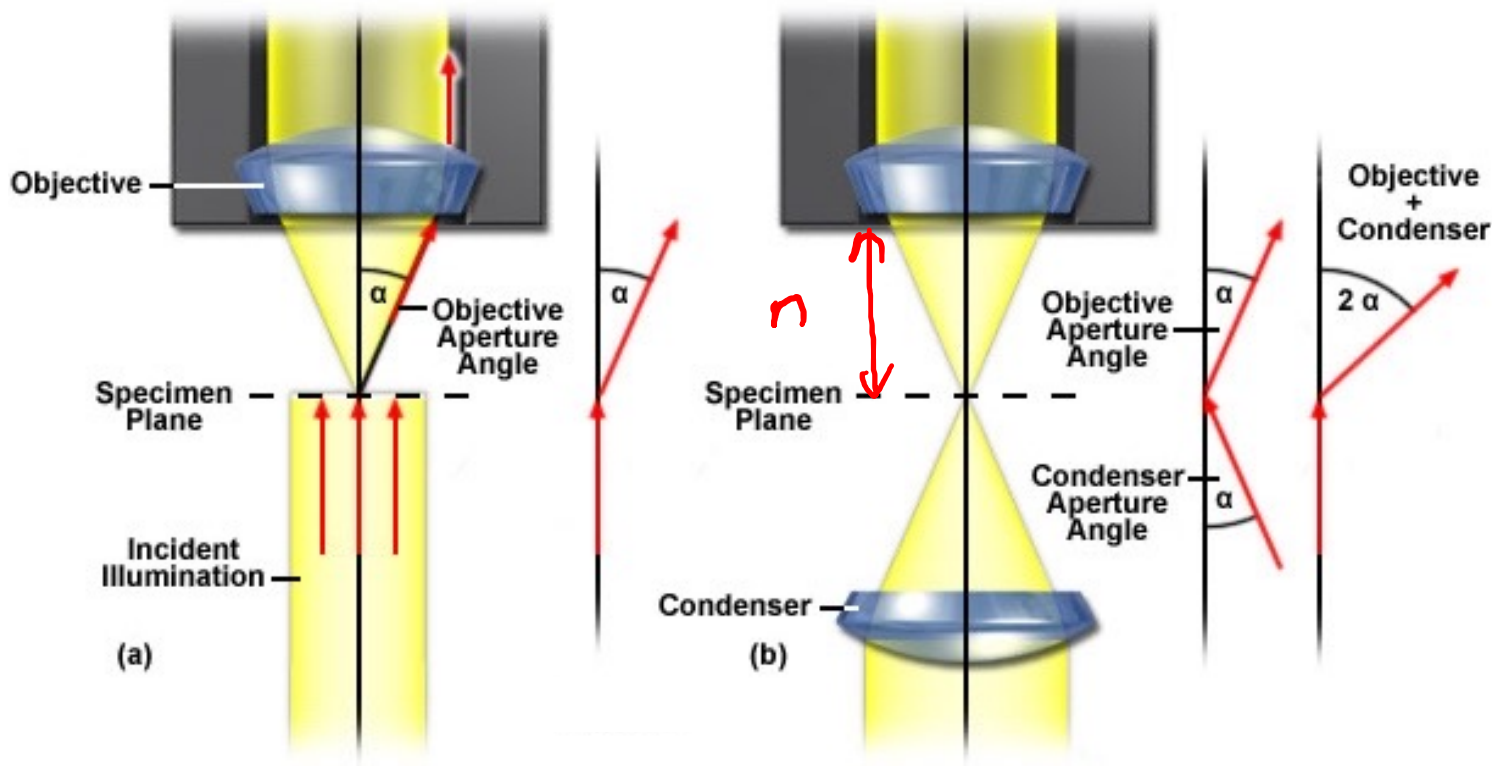
$$r = \frac{1.22 \lambda}{NA}$$

where

$$NA = n \sin \alpha \quad \text{if objective lens only}$$

$$NA = n \sin(2\alpha) \quad \text{if objective + condenser lenses}$$

(NA = numerical aperture)



Optical resolution of an imaging system

- Rayleigh criterion: Diffraction-limited horizontal resolution (r) of an imaging system

$$r = \frac{1.22 \lambda}{NA}$$

where

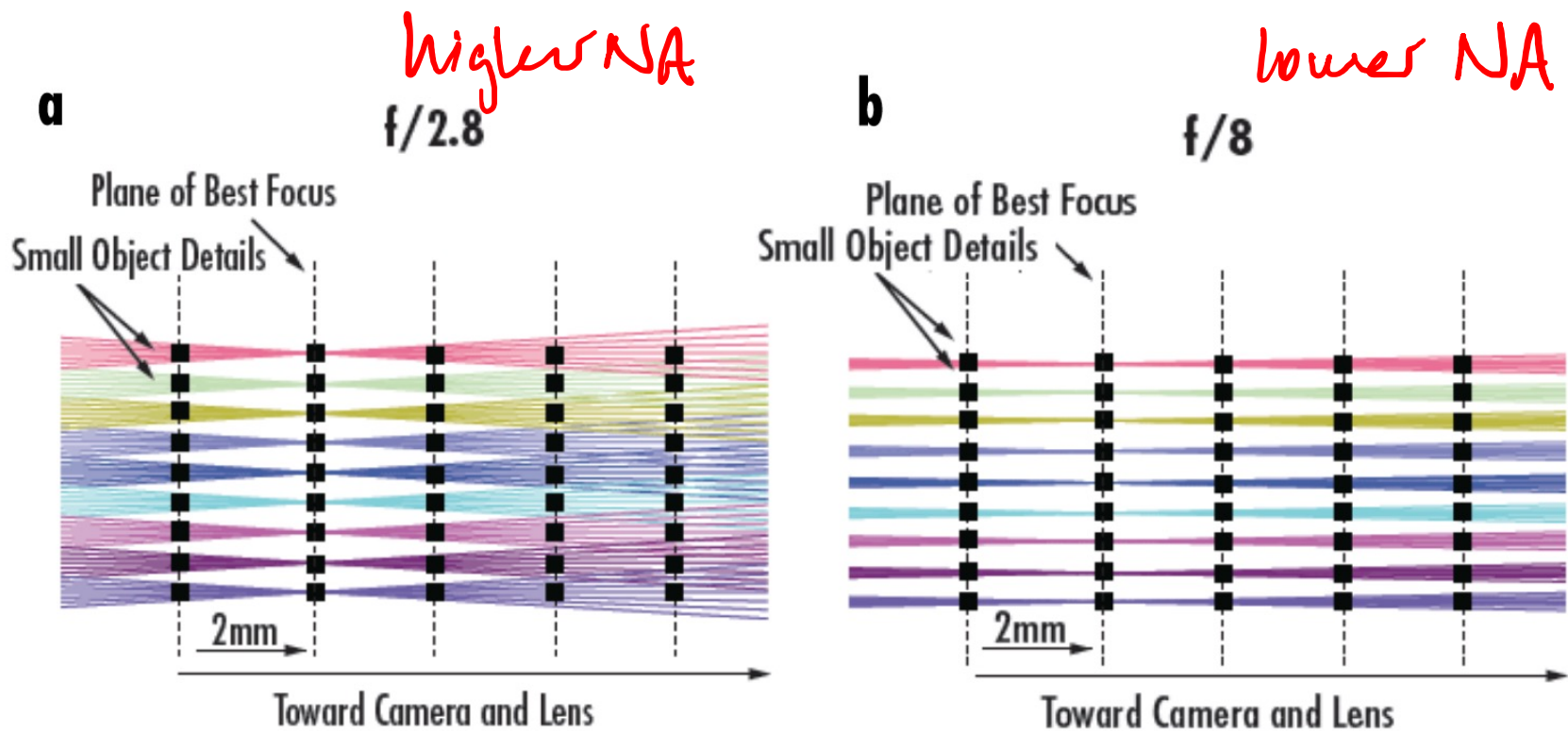
$$NA = n \sin \alpha$$

if objective lens only

$$NA = n \sin(2\alpha)$$

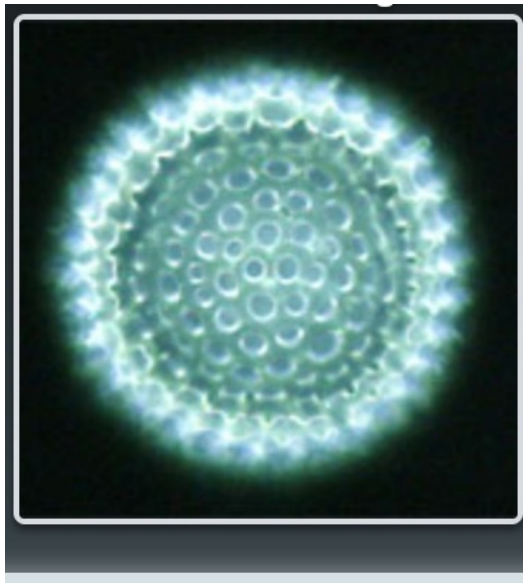
if objective + condenser lenses

- However *depth of field* varies in proportion to $1/(NA)^2$



Sampling density of an imaging system

- Ideally want sampling density / camera resolution (pixels per physical length) to match optical resolution
- Nyquist sampling theorem: sampling frequency should be at least 2x the highest-frequency features in the specimen



175 x 175
Total Pixels = 30625

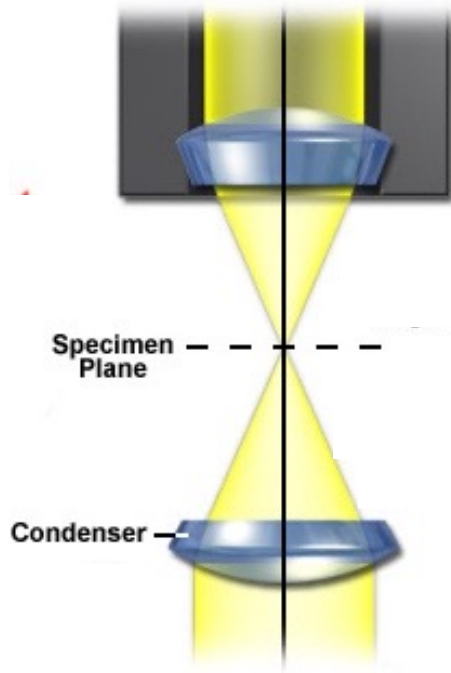


29 x 29
Total Pixels = 841

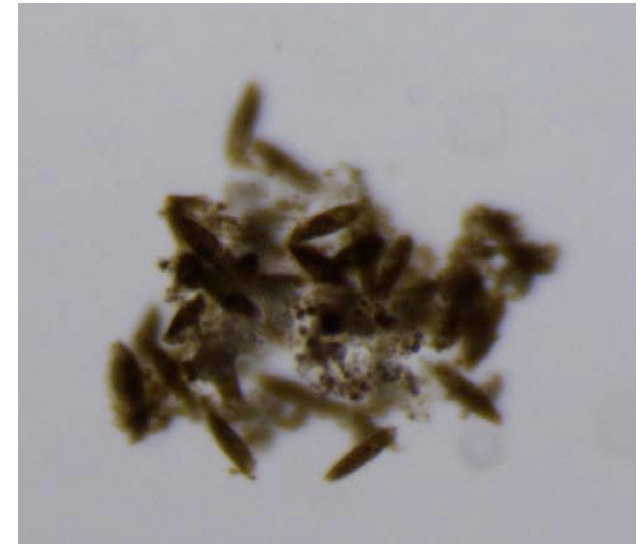


10 x 10
Total Pixels = 100

Illumination types (by analogy to microscopy)

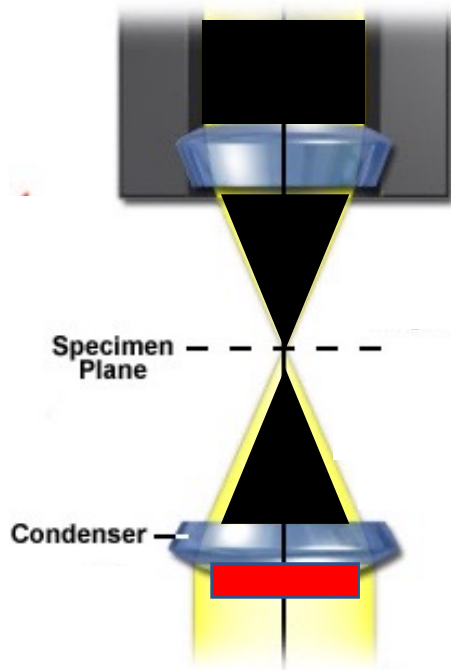
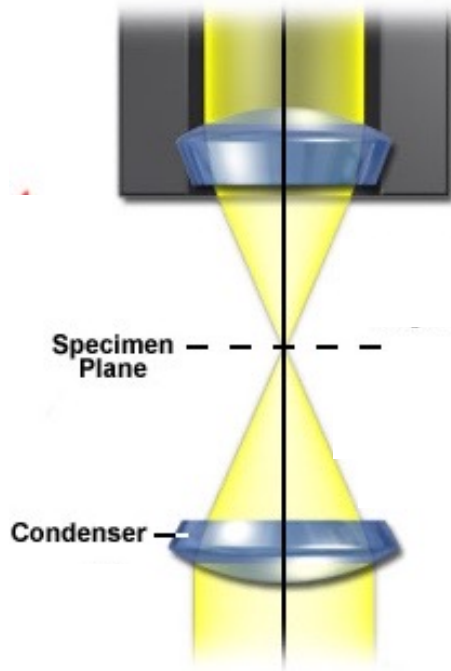
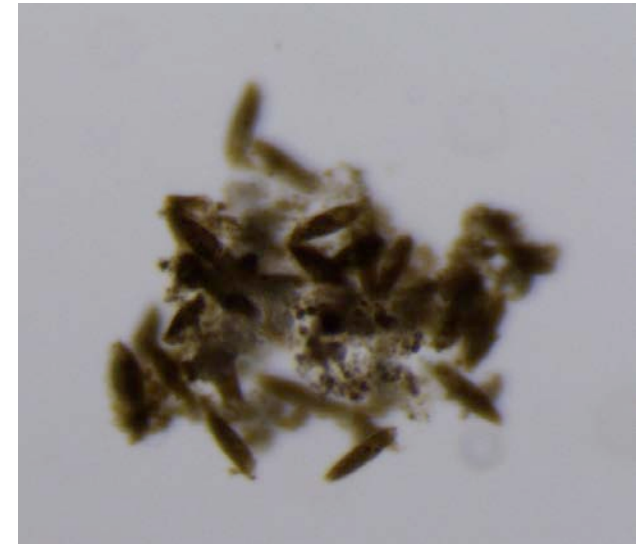


- Brightfield (transmitted-light) microscopy
- Imaging Flowcytobot
- Flowcam

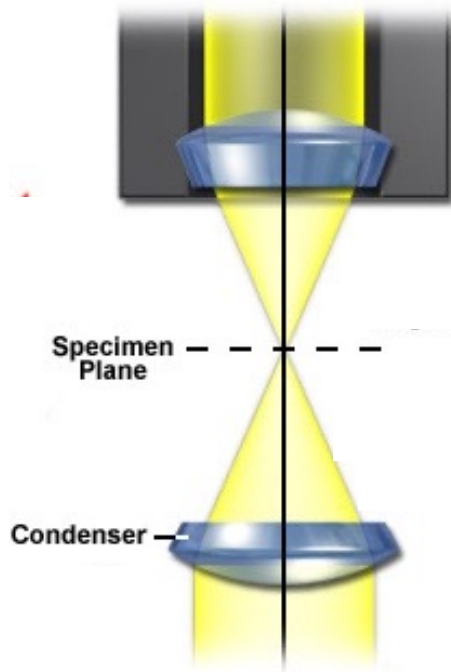


Illumination types (by analogy to microscopy)

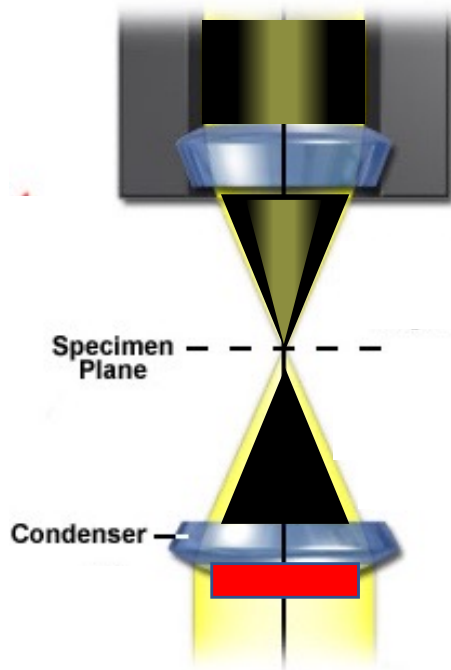
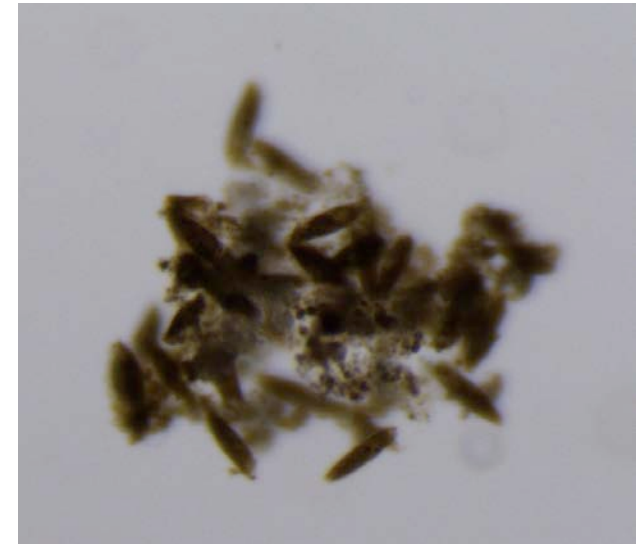
- Brightfield (transmitted-light) microscopy
- Imaging Flowcytobot
- Flowcam



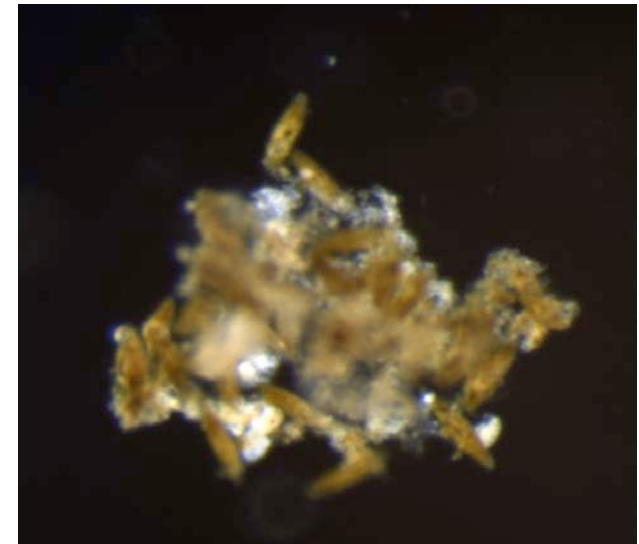
Illumination types (by analogy to microscopy)



- Brightfield (transmitted-light) microscopy
- Imaging Flowcytobot
- Flowcam



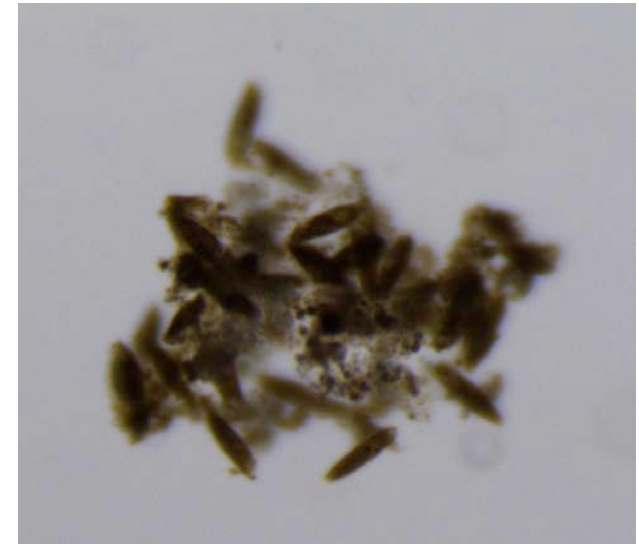
- Darkfield (scattered-light) microscopy
- Underwater Vision Profiler



aggregate images: C. Durkin, *unpublished*

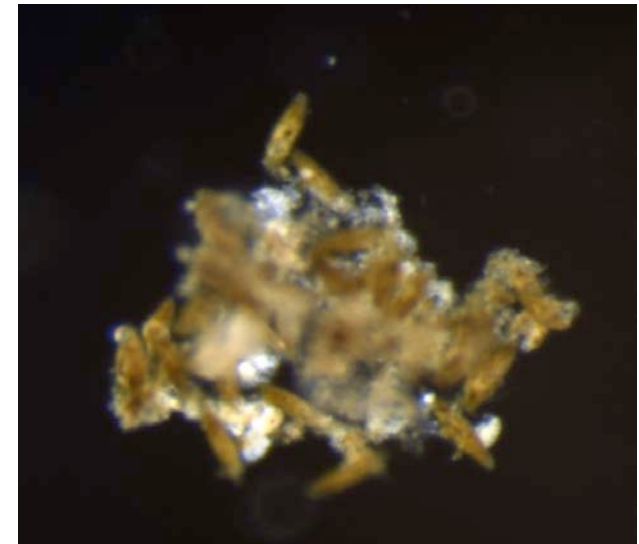
Illumination types (by analogy to microscopy)

- Brightfield (transmitted-light) microscopy
- Imaging Flowcytobot
- Flowcam

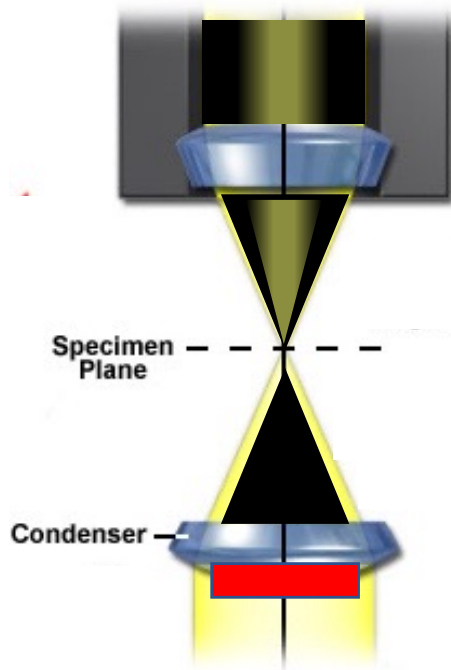
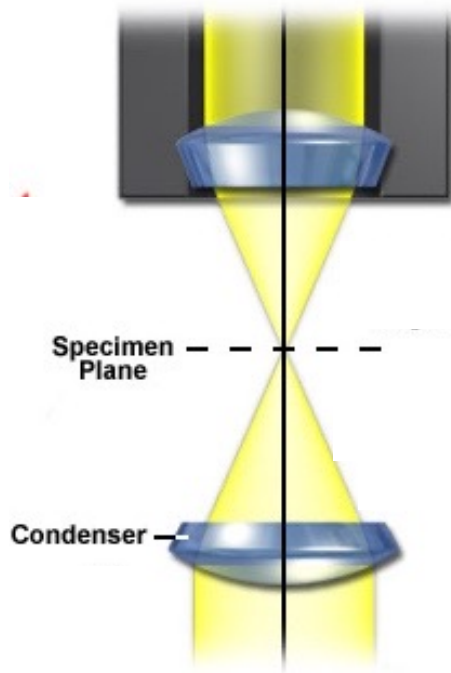


- Darkfield (scattered-light) microscopy
- Underwater Vision Profiler

Also holography, line-scanning cameras...



aggregate images: C. Durkin, *unpublished*



Overview

✓ Theory

- Instrumentation examples (major types, emphasis on systems in wide use)
- Particle detection & classification
- Challenges

Imaging Flowcytobot (Olson & Sosik, 2007)

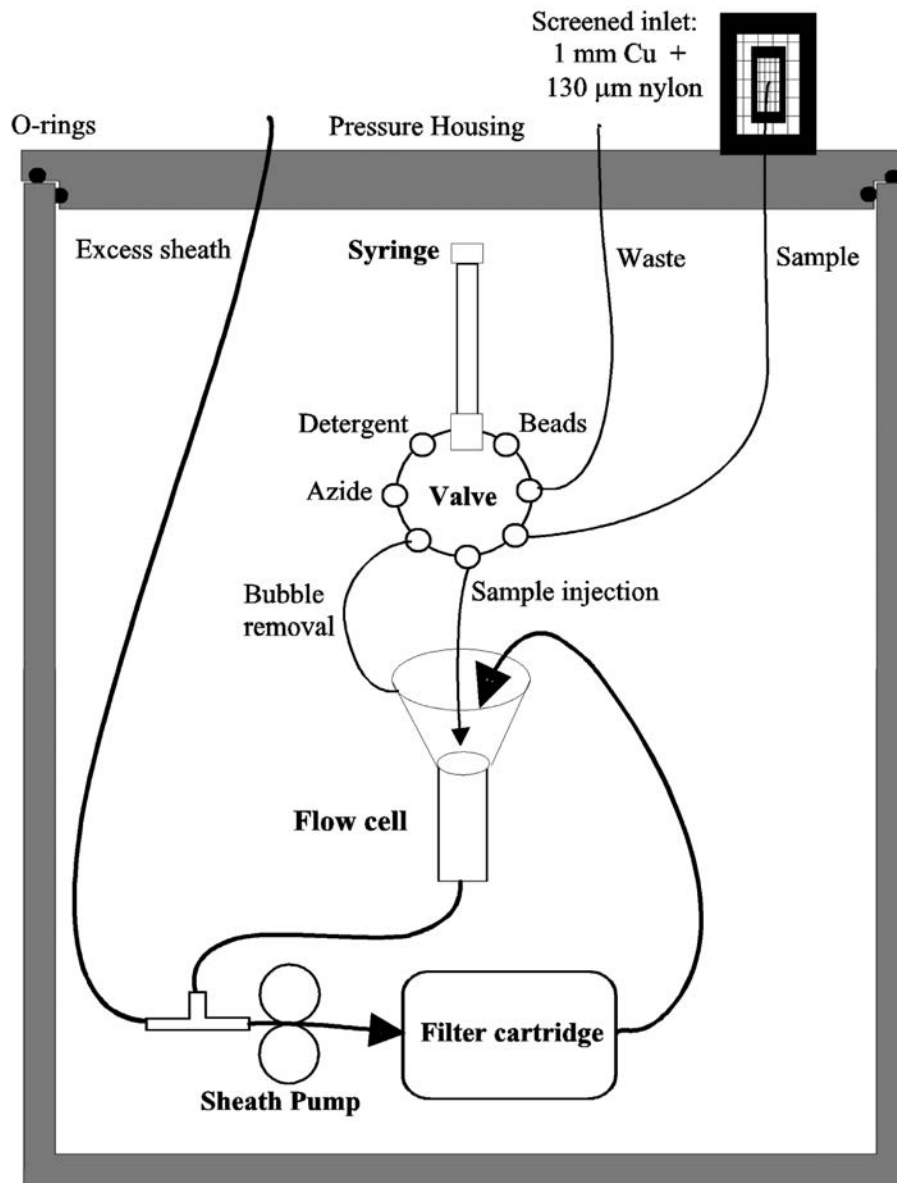


Fig. 2. Schema of fluidics system of Imaging FlowCytobot.

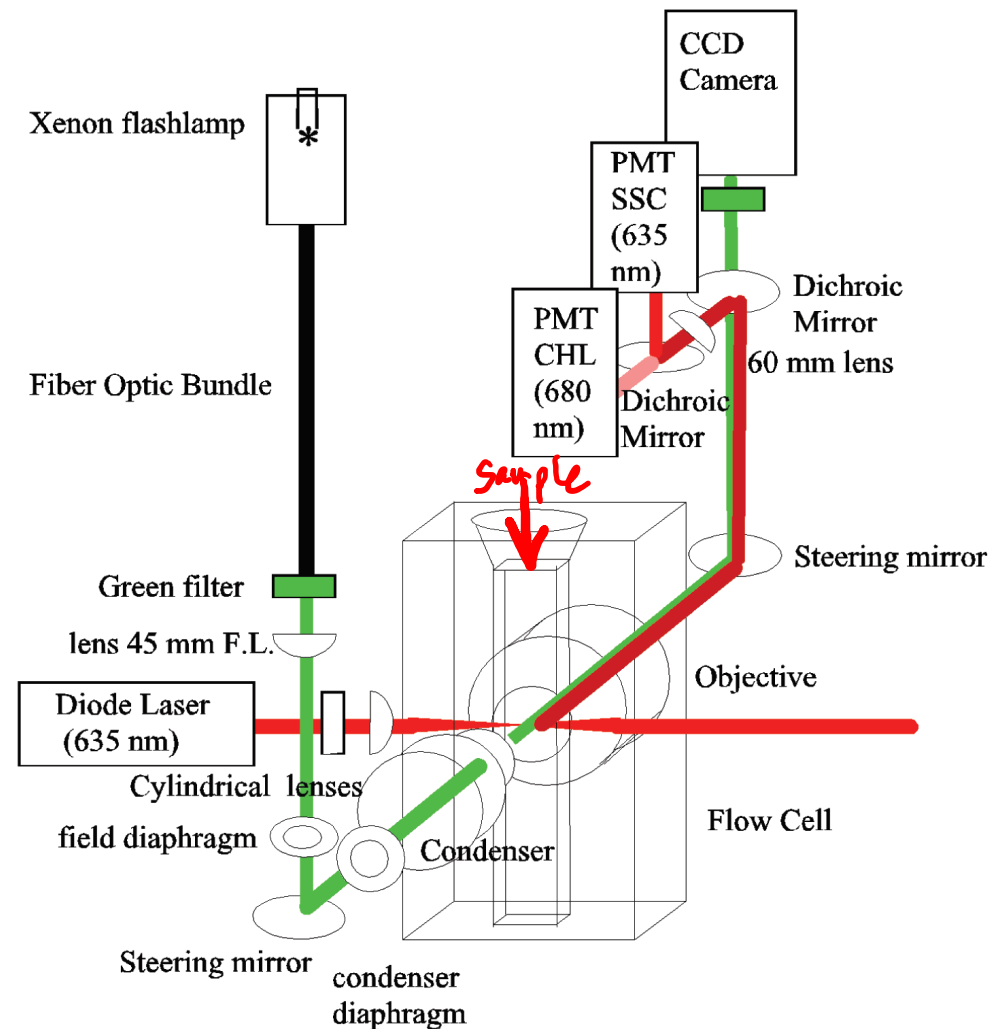
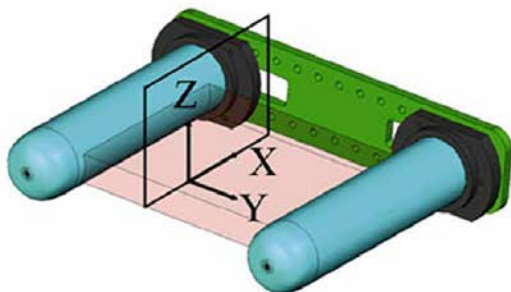
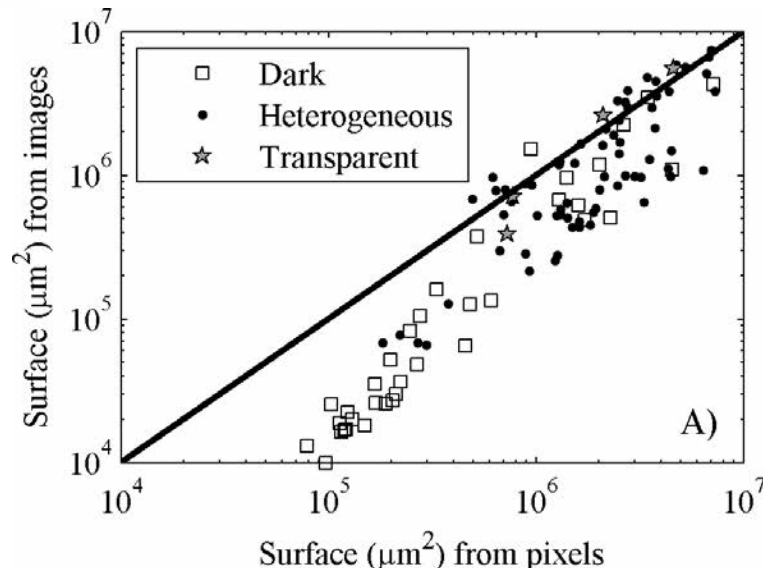


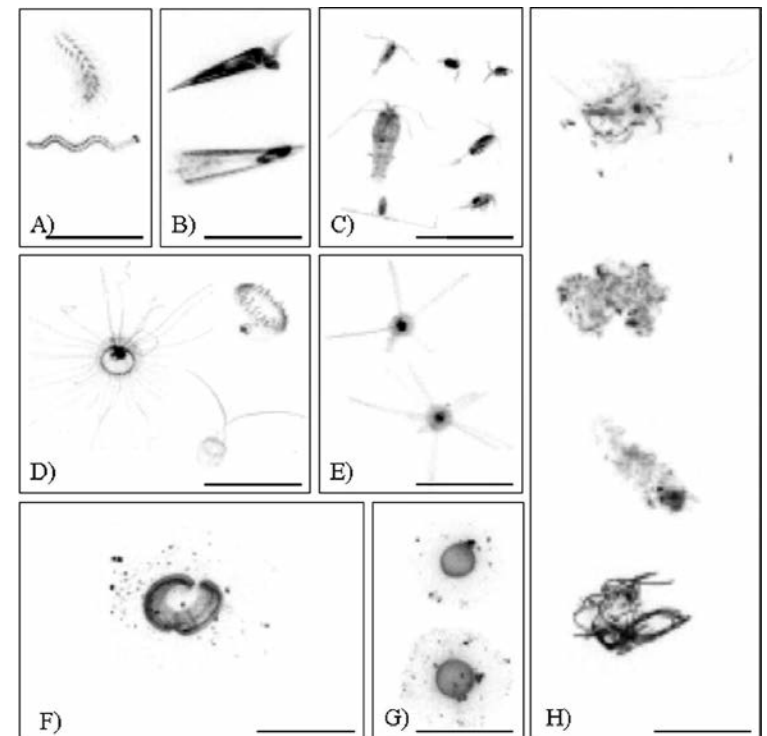
Fig. 3. Schema of optical layout of Imaging FlowCytobot.

Underwater Vision Profiler 5 (Picheral et al., 2010)

- Sidescattered light detection
- Empirical imaged volume and pixel size calibrations required
- Particles below $\sim 100 \mu\text{m}$ not well-resolved
- Large ($\sim 1 \text{ L}$) sample volume/image

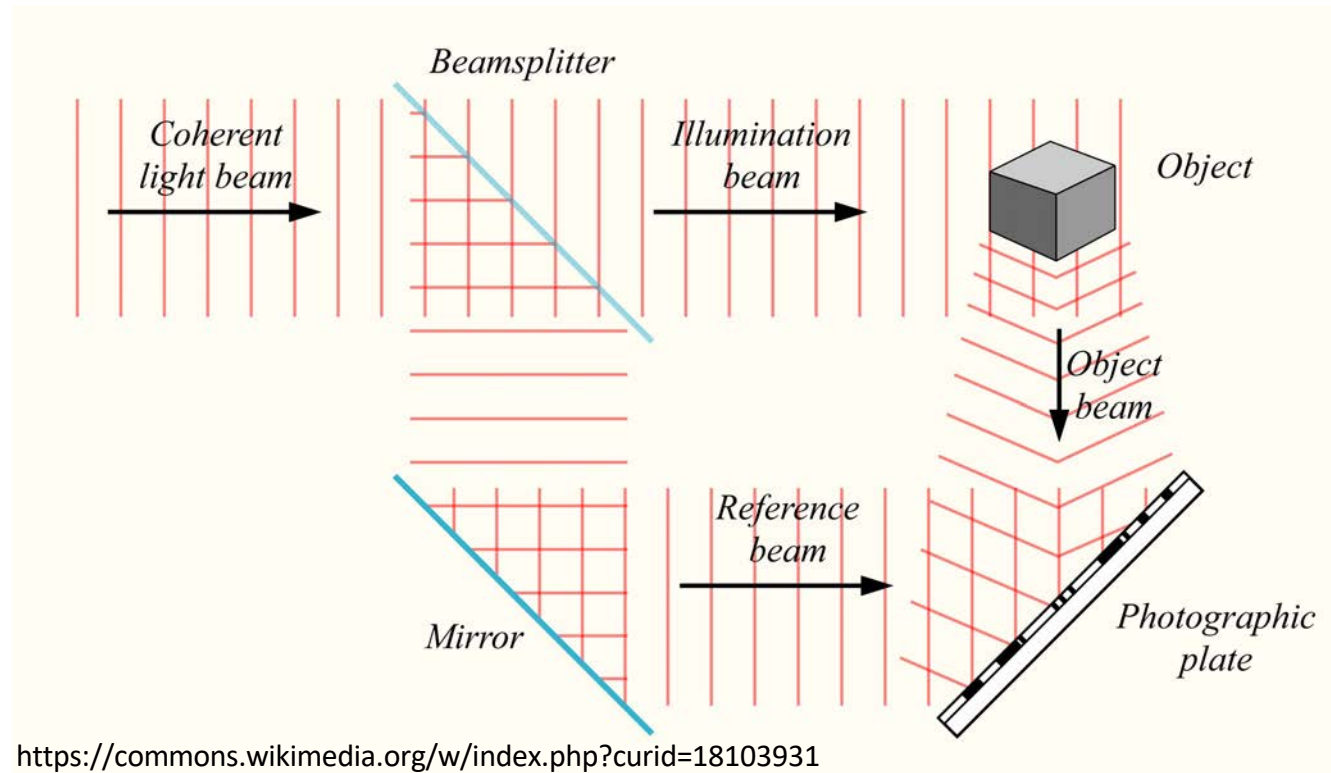


Thumbnails below:
scalebars = 5 mm



Holographic imaging - basics

- Sample volume illuminated by coherent, monochromatic light source
- Interference between diffraction pattern and the original, unscattered beam is recorded
- Computational reconstruction provides 3D image of particle size, shape, orientation



Off-axis holography

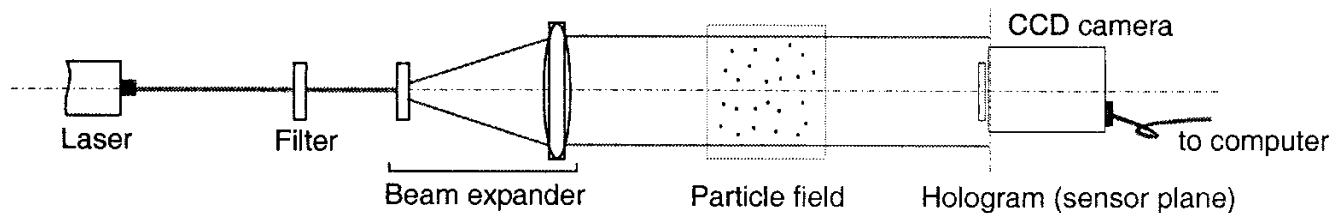
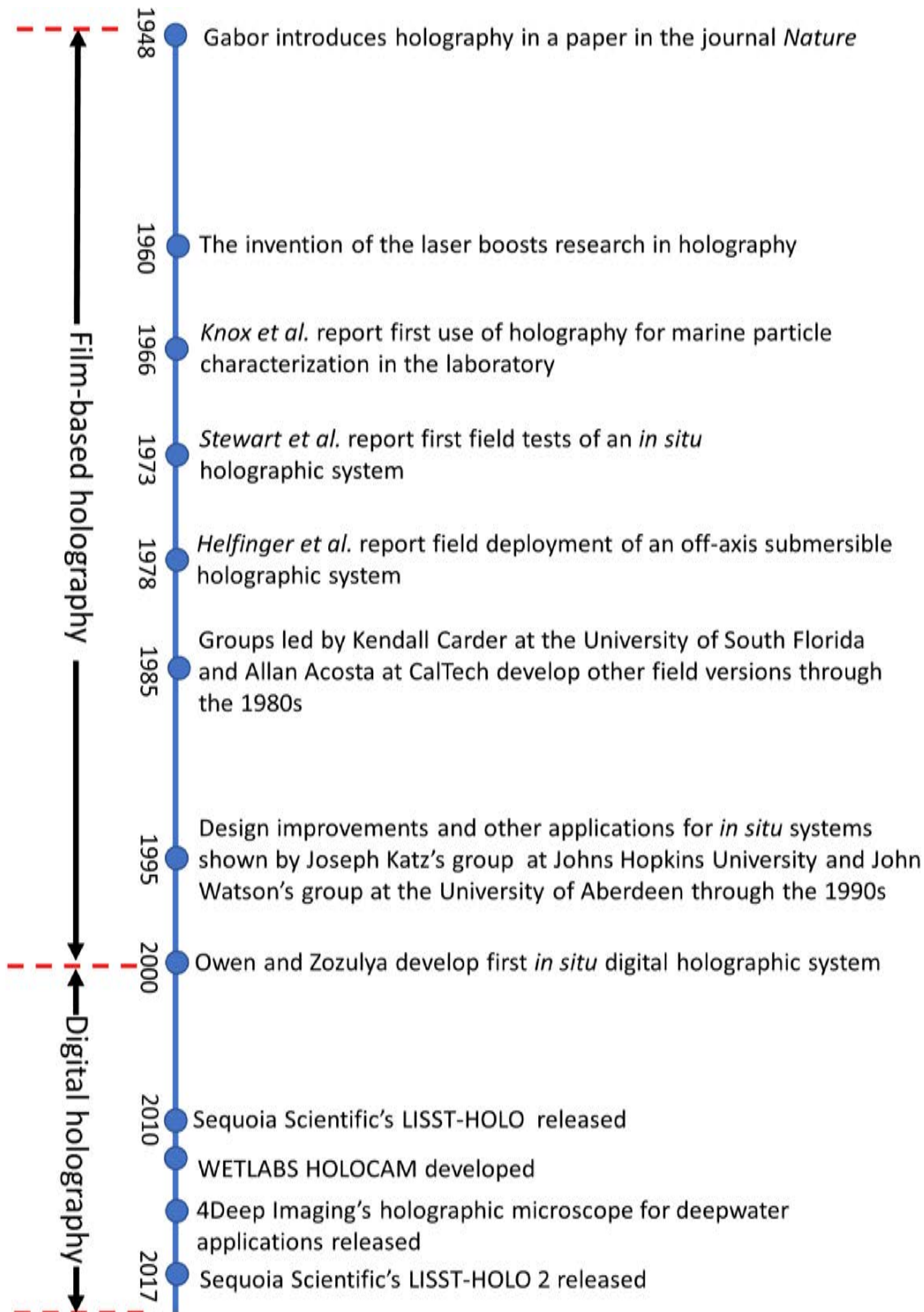


Fig. 1. Typical setup of digital holographic recording of a particle field based on in-line holography.

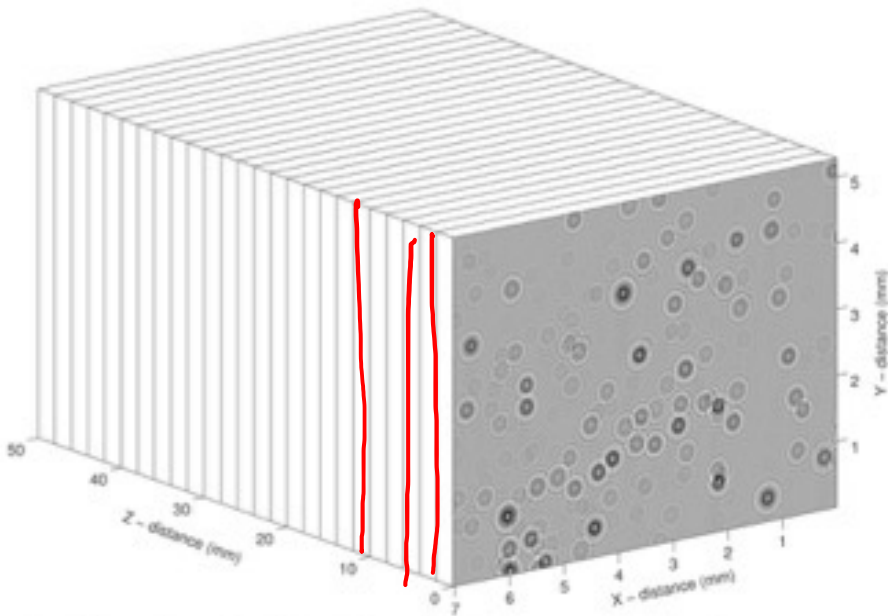
In-line holography; Pan and Meng 2003

Holographic imaging - basics

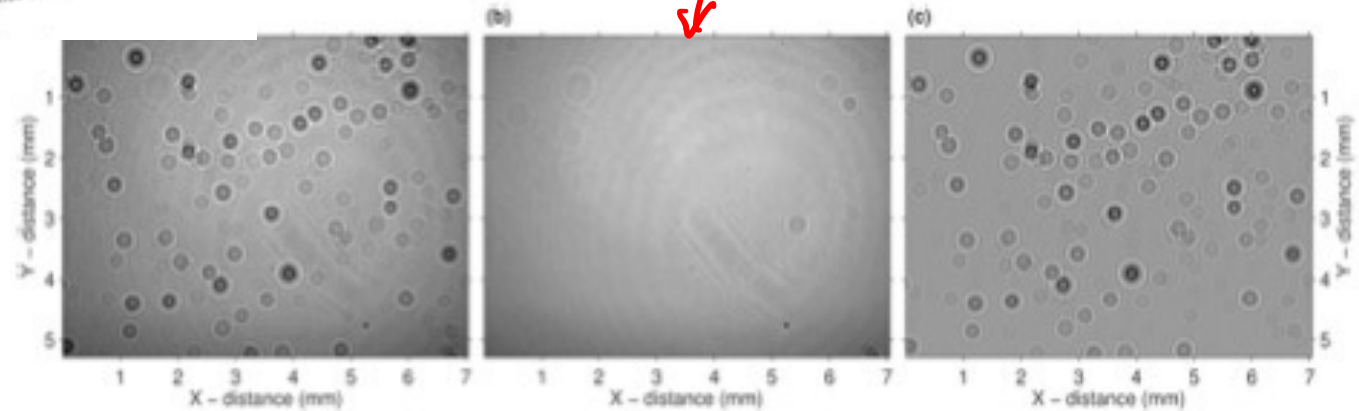


Holographic image reconstruction (example)

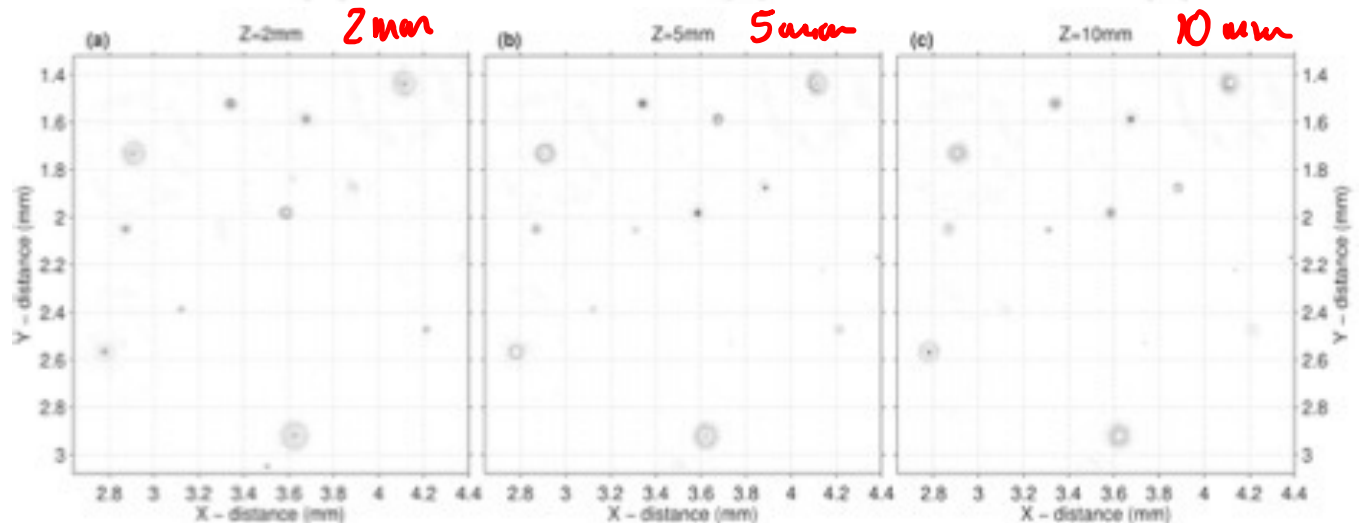
- Sample volume geometry (z axis is the optical axis)



- Background = average along z axis (or over some time interval)

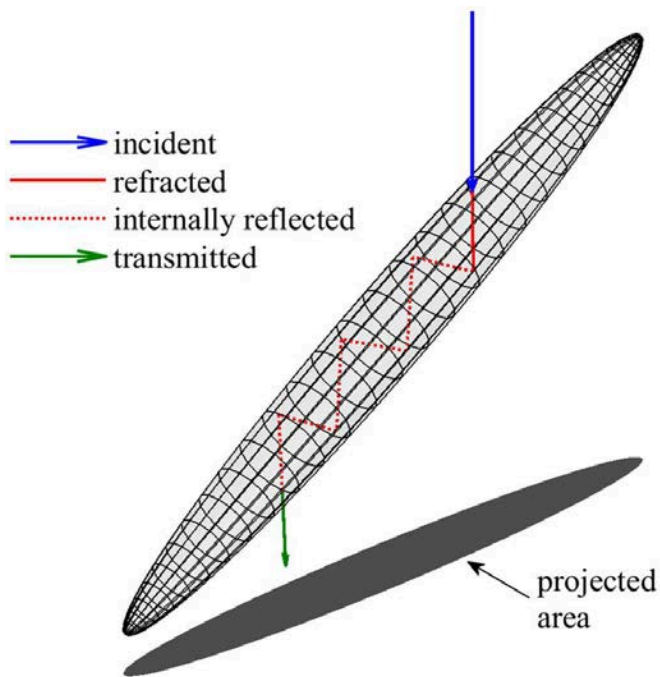
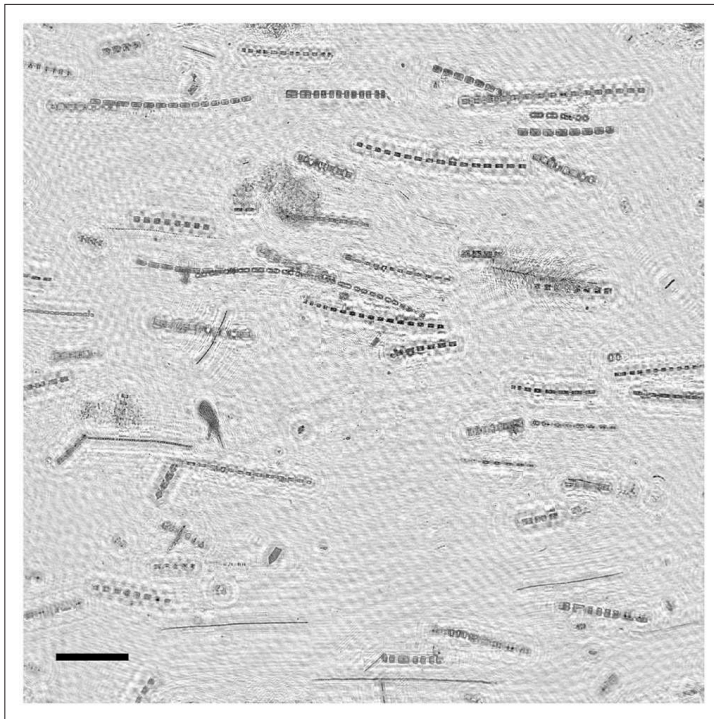


- Identify in-focus z-coordinate of particles and create composite 2D image

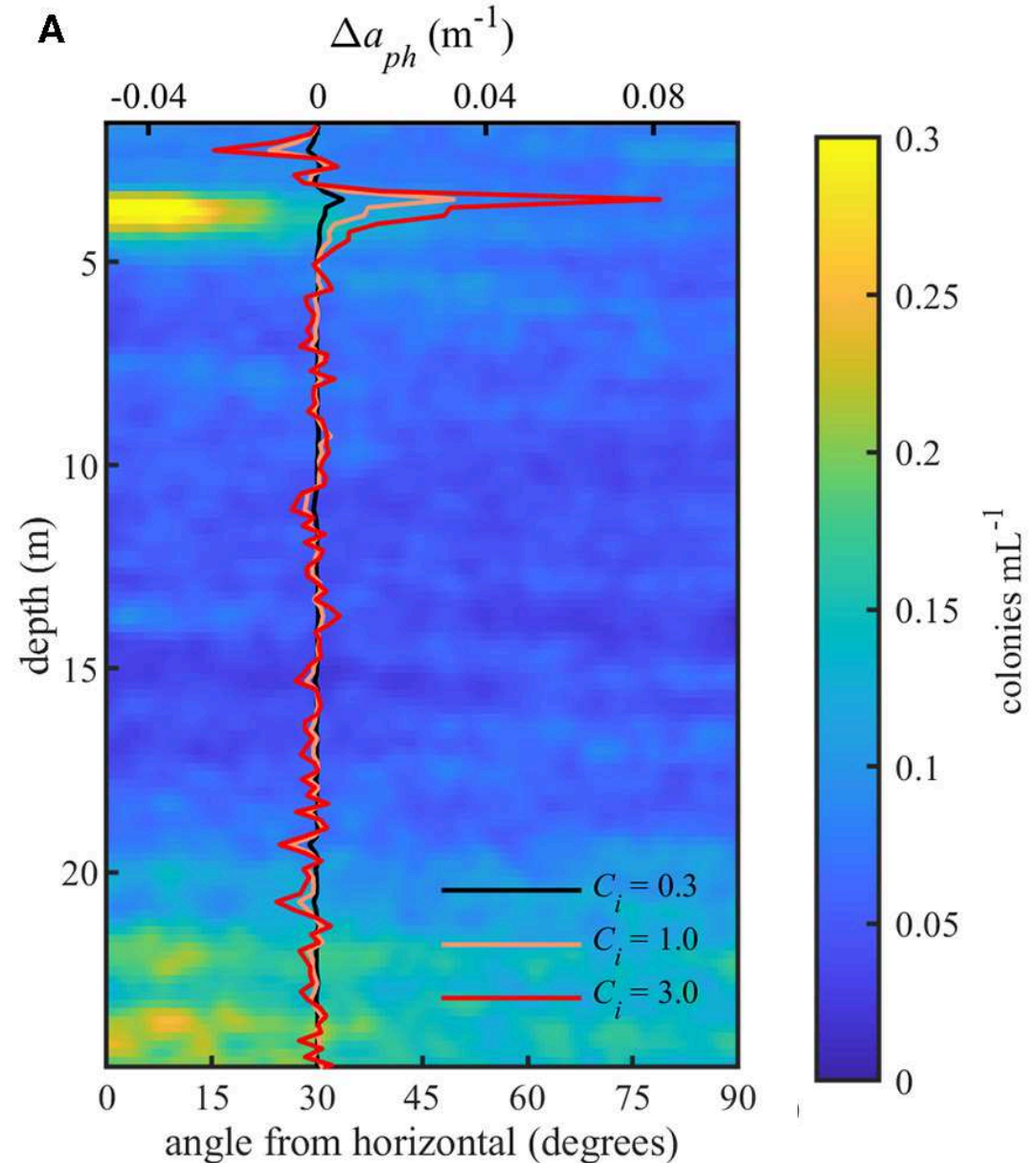


Does orientation matter?

- In situ digital holography
- *D. brightwellii* diatom colonies with preferential orientation increased a_{ϕ} by 4.5-24.5%.



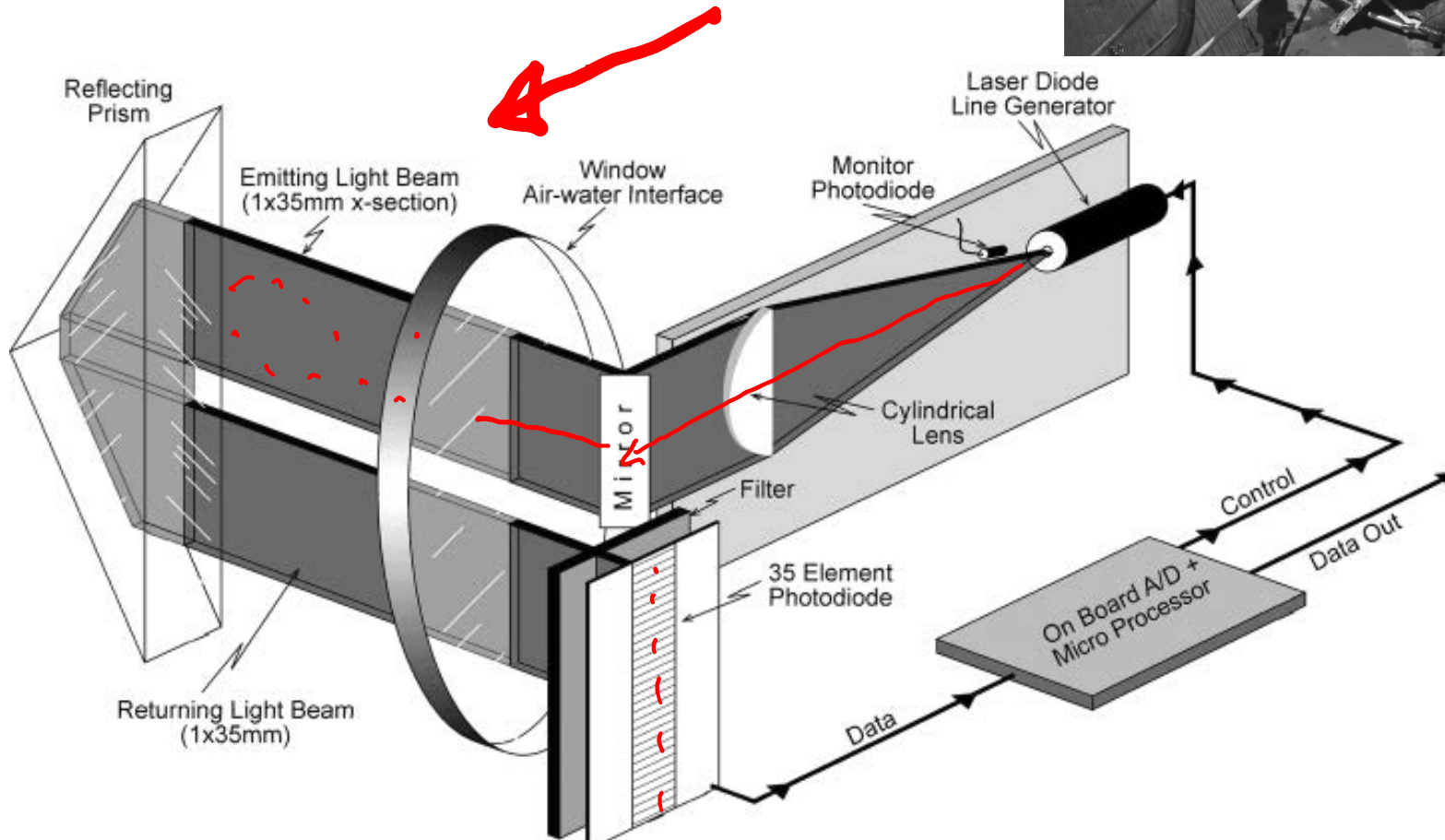
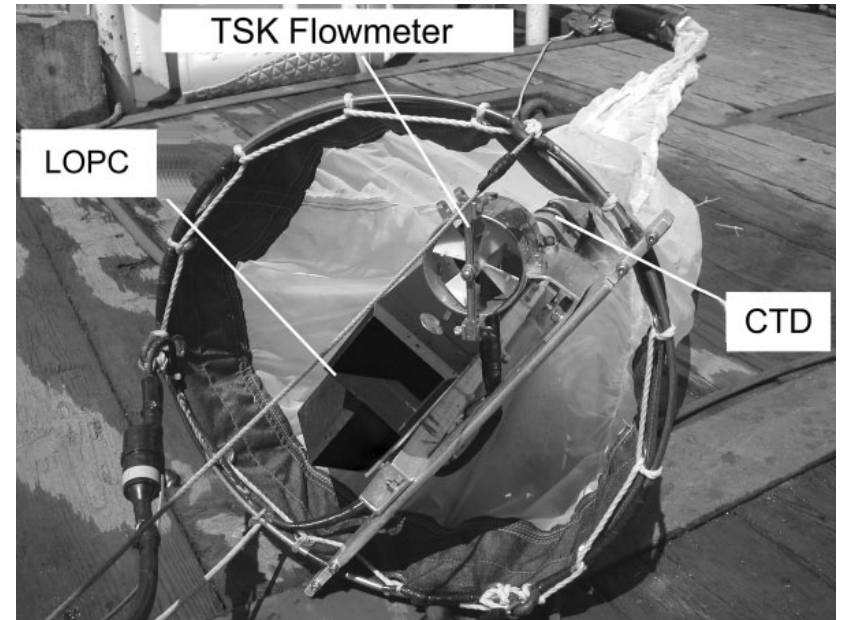
McFarland, et al. 2020



Line-scanning (shadowgraph) cameras

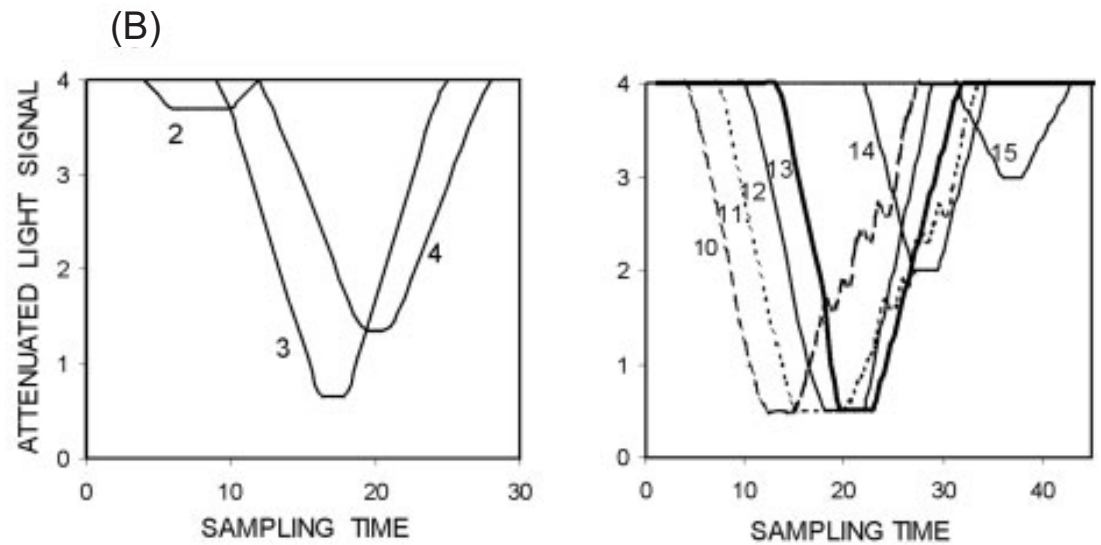
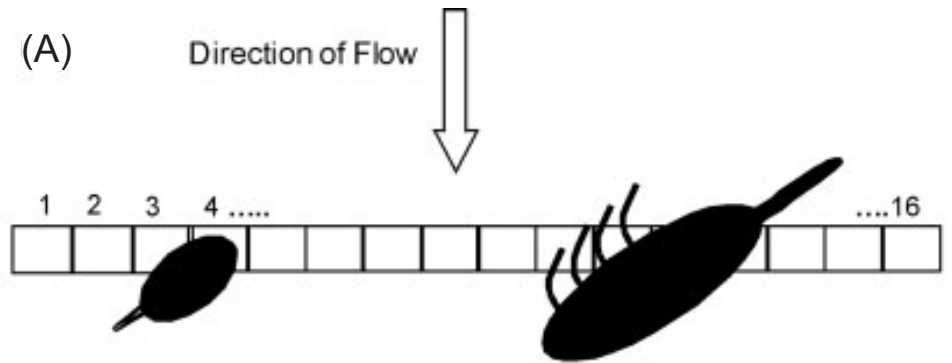
Laser Optical Plankton Counter (LOPC,
Hermann et al. 2004)

- Simple optics (linear diode array detector)
- Relatively large depth of field/sampling volume
- Limited particle image detail



Line-scanning (shadowgraph) cameras

Laser Optical Plankton Counter (LOPC,
Hermann et al. 2004)



(C)
RECONSTRUCTED
SHAPE PROFILE



Line-scanning (shadowgraph) cameras

In Situ Ichthyoplankton Imaging System
(ISIS; Cowen and Guigand, 2008)

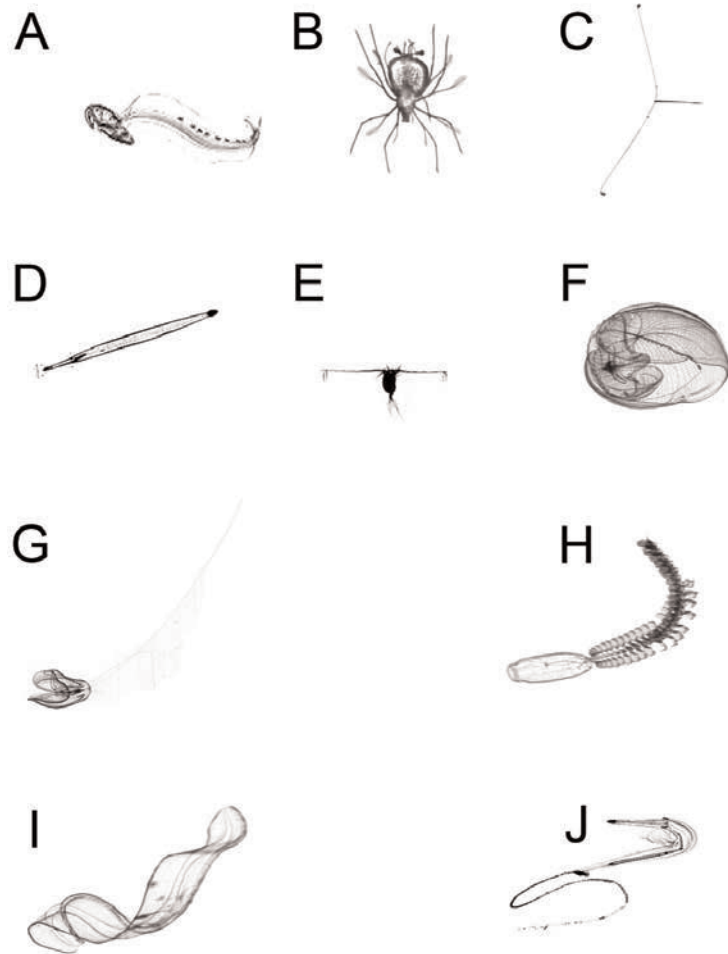


Fig. 4. In situ invertebrate zooplankters. 0–40 m depth, Florida current. Selected images of invertebrate plankton captured via ISIS. Organisms are not scaled to each other in this composite image; sizes range from a few millimeters to several centimeters. A. Larvacean (*Oikopleura sp.*). B. Scyllarid lobster larva. C. Unidentified larval crustacean (?). D. Chaetognath. E. Copepod with eggs. F. Ctenophore. G. Ctenophore with feeding tentacles extended. H. Aggregate phase Thaliacean salp with reproductive buds. I. Ctenophore (*Velamen sp.*). J. Pterotracheid heteropod.

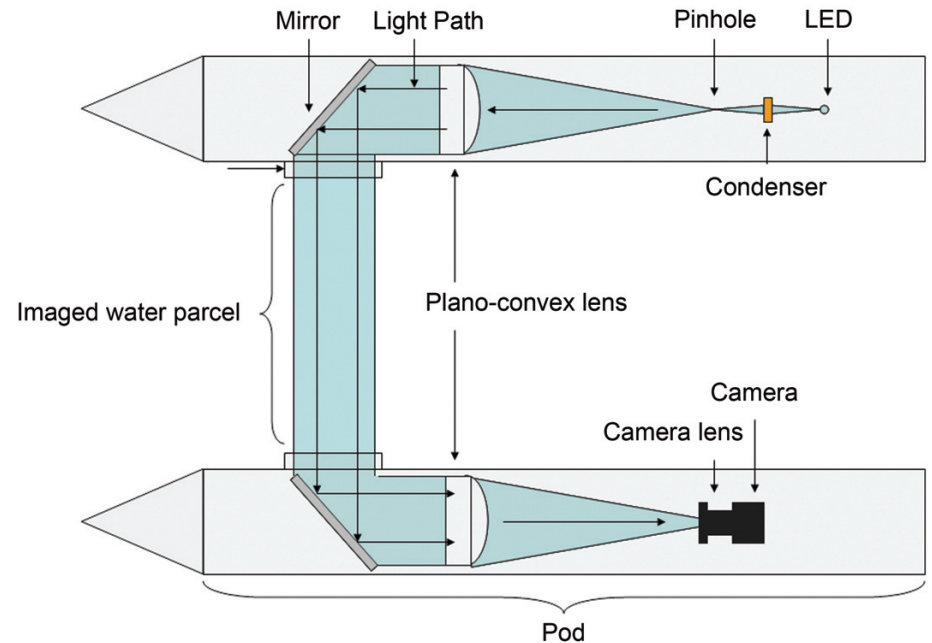


Fig. 1. Light scheme using shadowgraph technique. Light passes through plano-convex lens, thereby establishing a collimated light beam. The advantages of this approach over other lighting techniques include high depth of field (20+ cm), telecentric image (magnification level not affected by distance from object to the lens), and very sharp outlines of organisms and internal structures (facilitates automated recognition).

- Very large sampling volume (70 L/s at 2.5 m/s tow speed)
- Ability to observe large, fragile organisms *in situ*

Overview

- ✓ Theory
- ✓ Instrumentation examples (major types, emphasis on systems in wide use)
 - Particle detection & classification
 - Challenges

Particle detection and classification

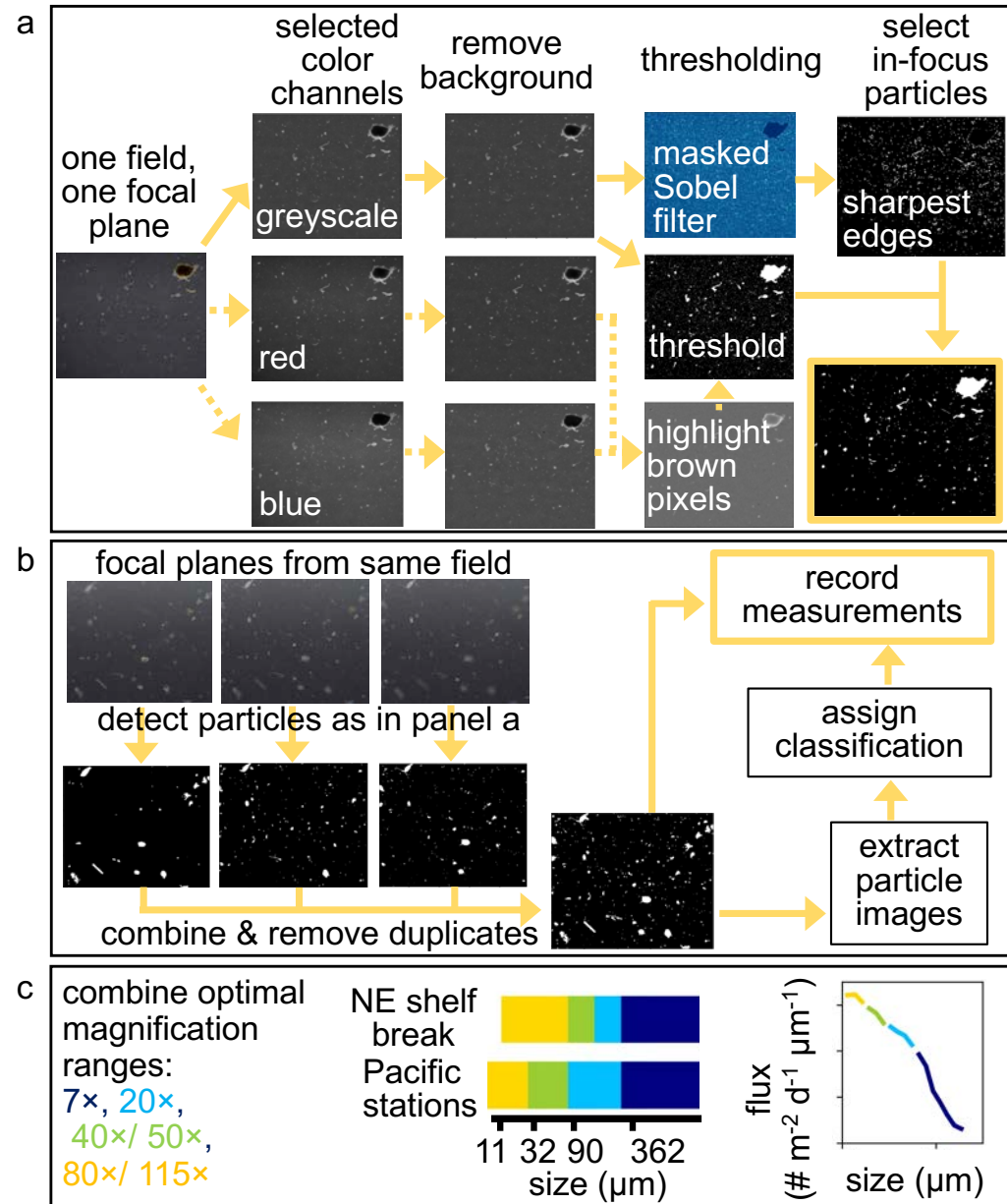
1. Find the particles
2. Measure and identify the particles
3. Interpret the data

Particle detection and classification

1. Find the particles

2. Measure and identify the particles

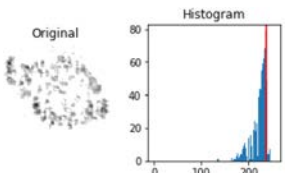
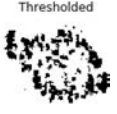
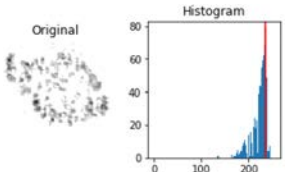
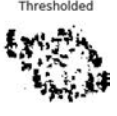
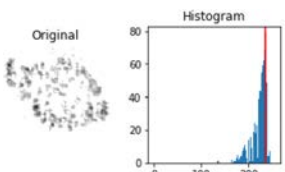
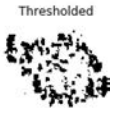
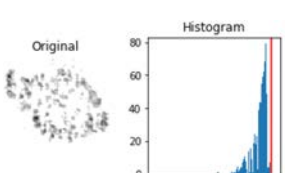

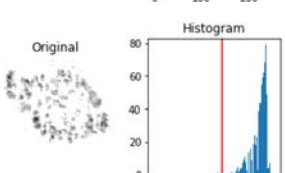

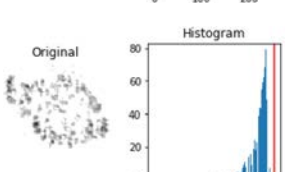
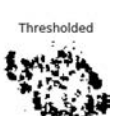
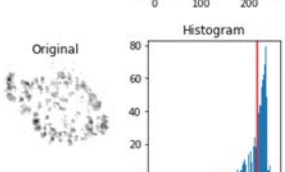

3. Interpret the data



Figure, Durkin et al., *in revision*

Segmentation: differentiating between background and particle

TABLE 1 | Threshold algorithms.

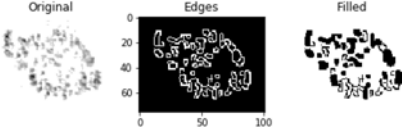

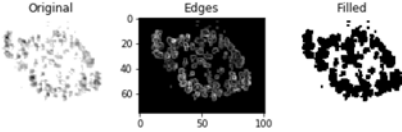
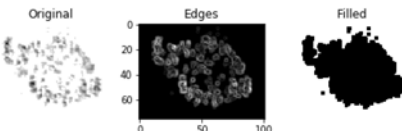
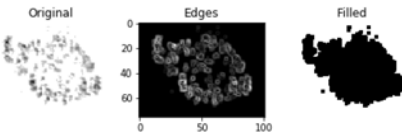
Type	Name	Example		Description and reference
Threshold (Reference)	Otsu			Finds threshold that minimizes the intra-class variance Ref: Otsu, 1979
Threshold	Isodata			Takes an initial threshold and averages the pixels below and above the threshold. The averages of these two values are calculated. Threshold is incremented and the process is repeated until the threshold is larger than the composite average Ref: Ridler and Calvard, 1978
Threshold	Li			Implements minimum cross entropy Ref: Li and Tam, 1998
Threshold	Mean			Uses the mean of gray levels as the threshold Ref: Glasbey, 1993
Threshold	Minimum			Assumes bimodal histograms Ref: Prewitt and Mendelsohn, 1966
Threshold	Triangle			Uses a geometric method assuming a maximum peak (mode) near one end of the histogram and searches toward the other end Ref: Zack et al., 1977
Threshold	Yen			Uses two criteria: the discrepancy between the thresholded and original image, and the number of bits required to represent the thresholded image Ref: Yen et al., 1995



Segmentation:
differentiating
between
background and
particle

Table,
continued...
Edge detection
algorithms

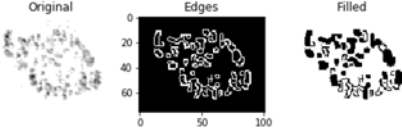
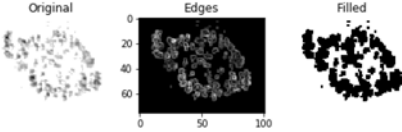
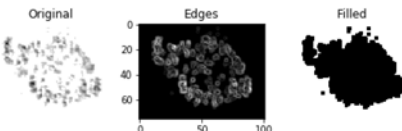
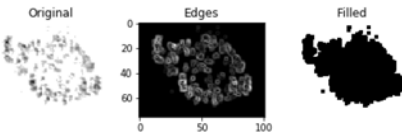
TABLE 1 | Threshold algorithms.

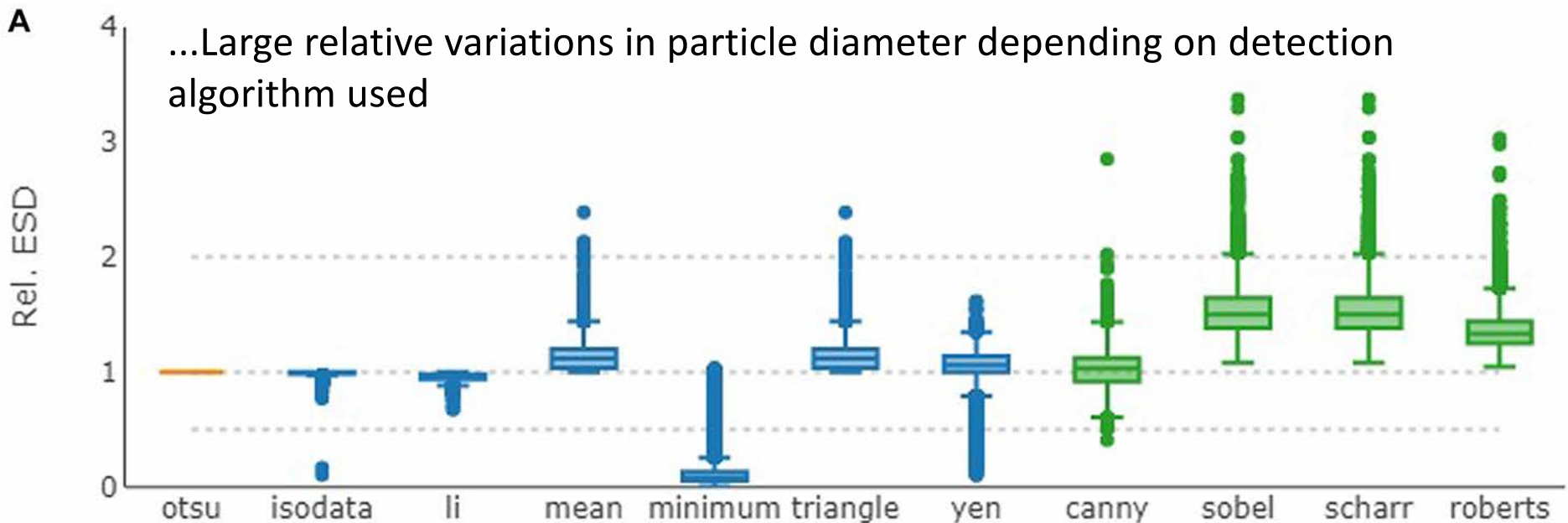
Type	Name	Example		Description and reference
Edge	Canny			First smooths the image using Gaussian convolution and then highlights regions with high first spatial derivatives (edges) using a 2D gradient operator similar to Roberts Ref: Canny, 1986
Edge	Roberts			Performs 2D spatial gradient measurements by passing two 2×2 convolution masks along the image Ref: Roberts, 1963
Edge	Scharr			Variation of Sobel algorithm Ref: Scharr, 2000
Edge	Sobel			Performs 2D spatial gradient measurements by performing convolution between two 3×3 kernels and the image Ref: Sobel and Feldman, 1973

Segmentation:
differentiating
between
background and
particle

Table,
continued...
Edge detection
algorithms

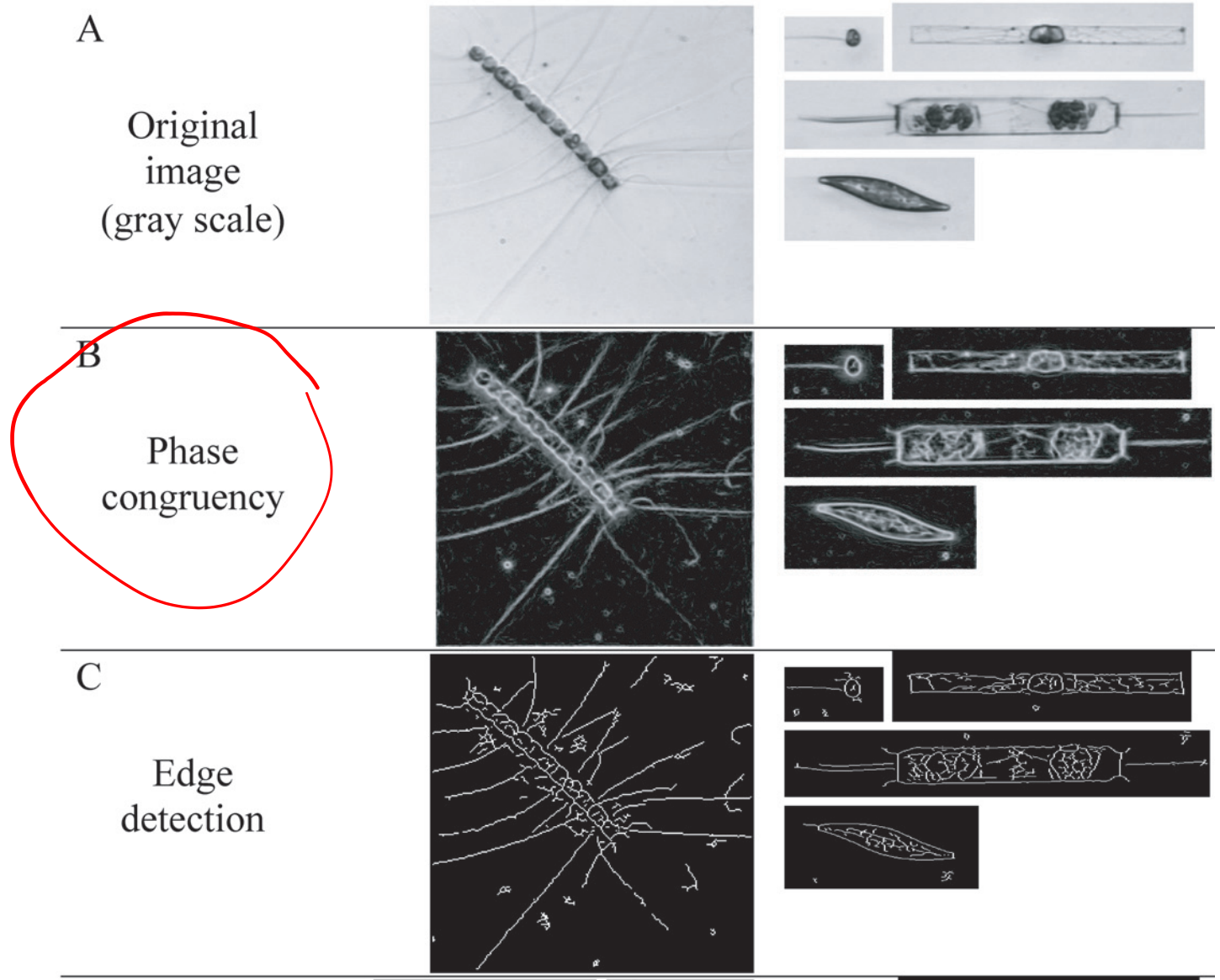
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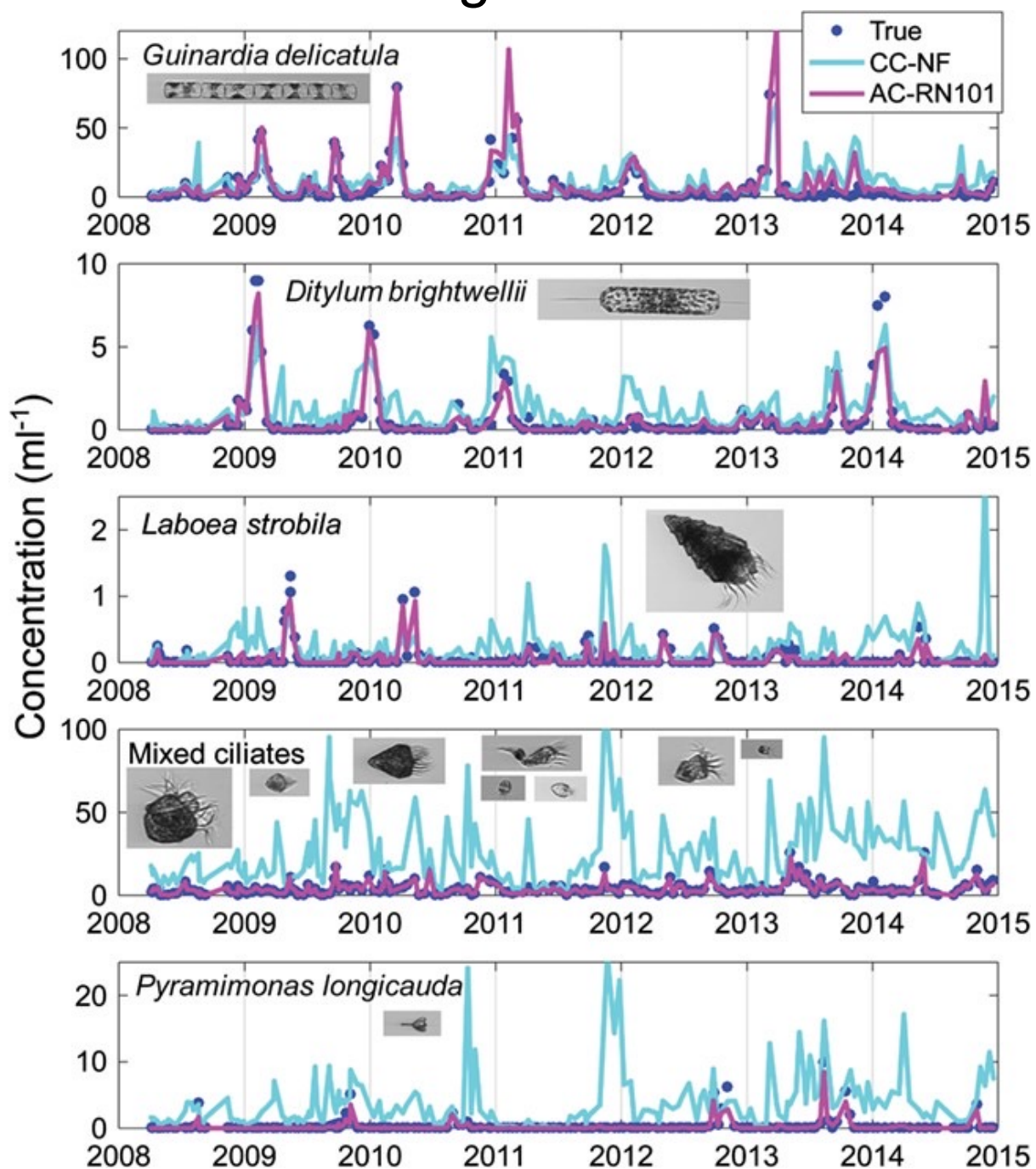


Segmentation: differentiating between background and particle

IFCB analysis – phase congruency calculation step (although computationally intensive) improves performance of threshold-based edge detection



Particle identification – machine learning



Particle identification – machine learning

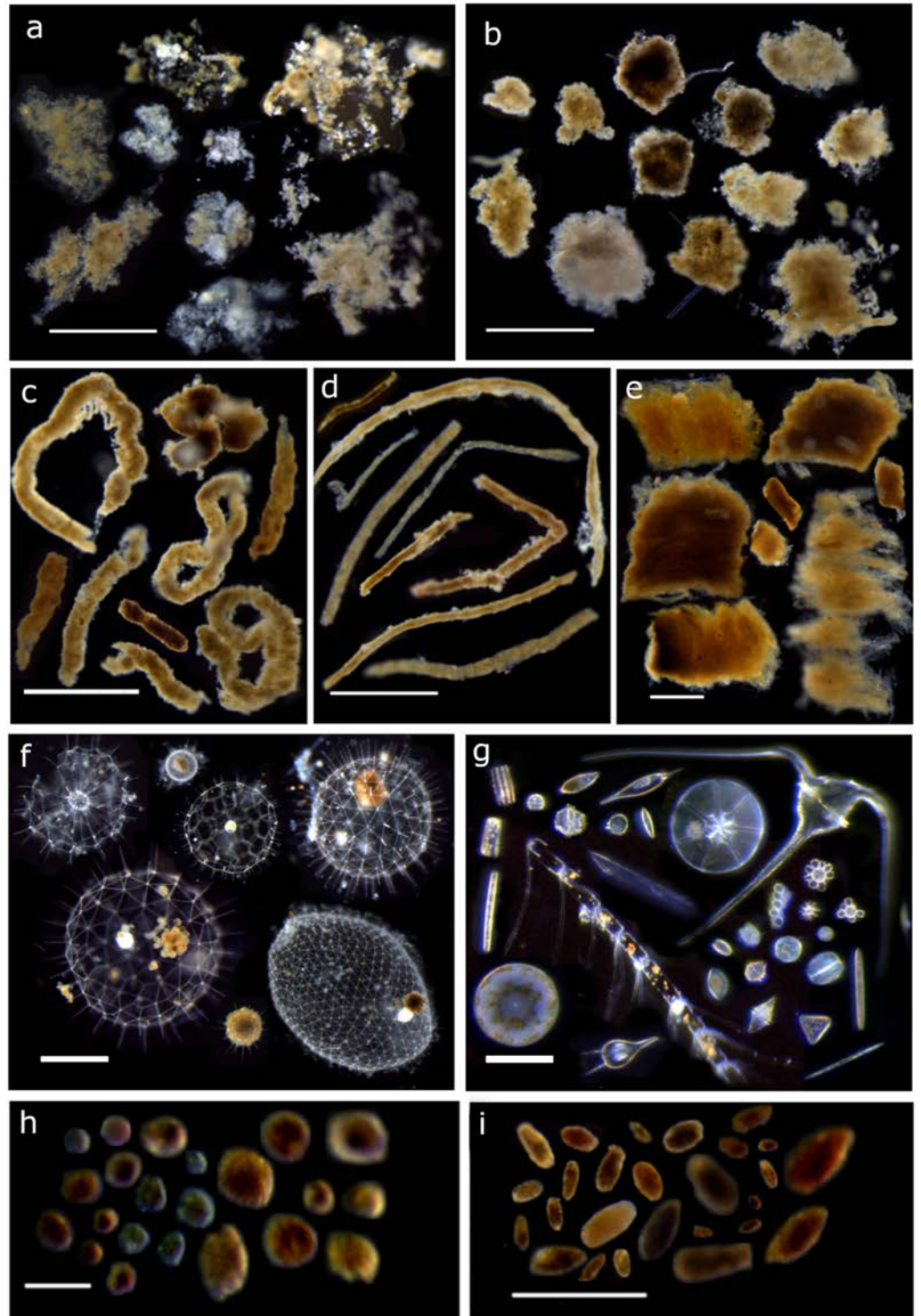
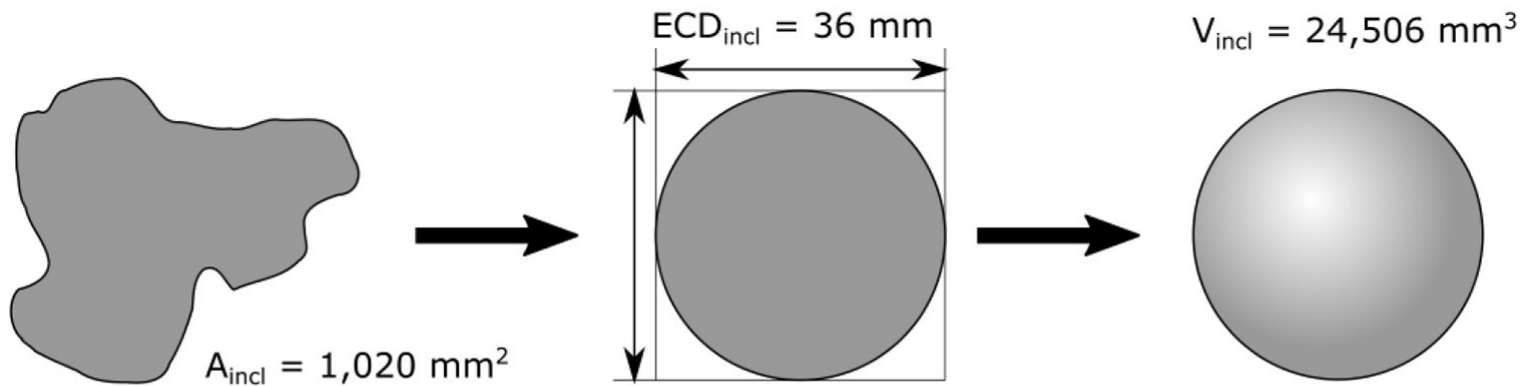
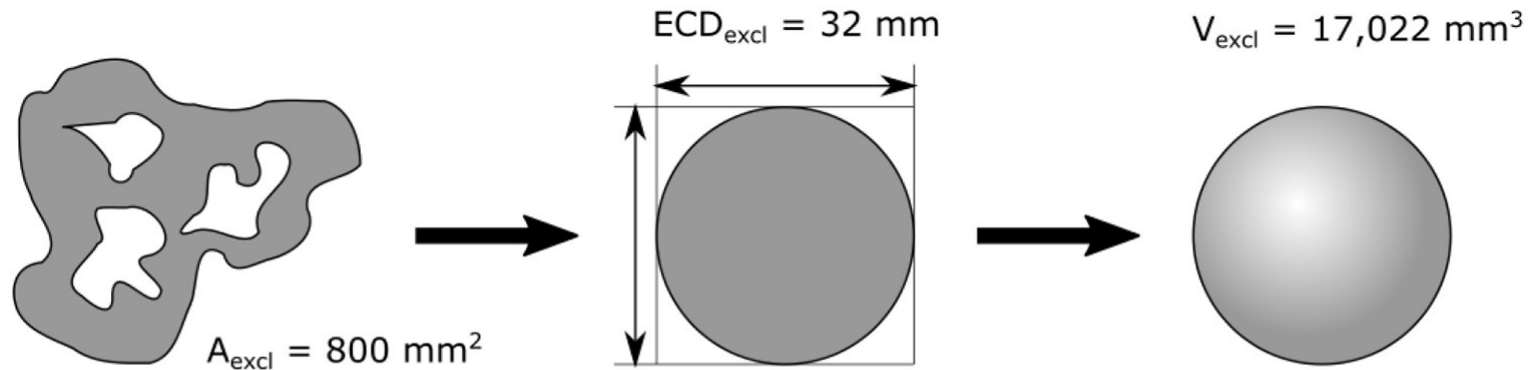


Figure: Classified particles collected in sediment traps

What if classes are not distinct from one another?

Computing particle volume (or carbon) from image area



$\frac{\text{excl}}{\text{incl}}$

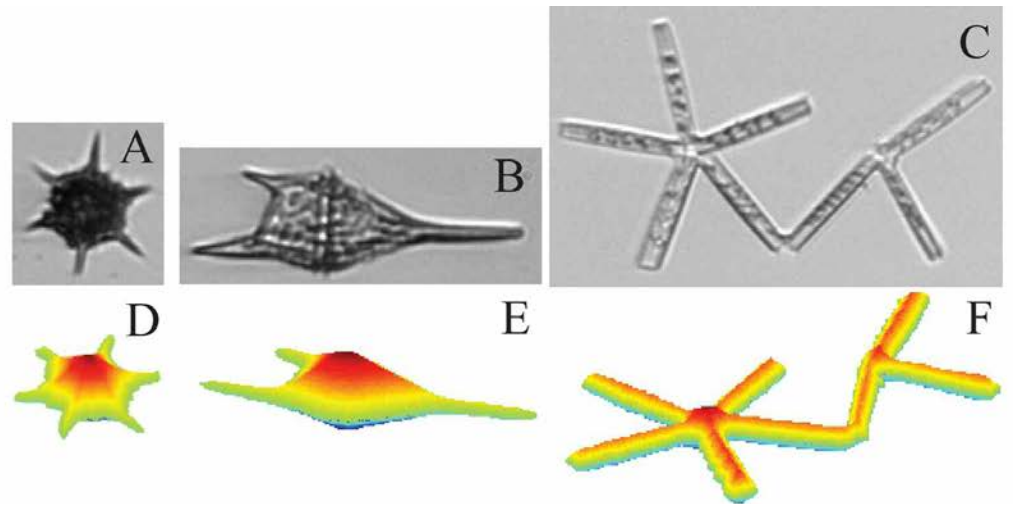
A: 78%

ECD: 89%

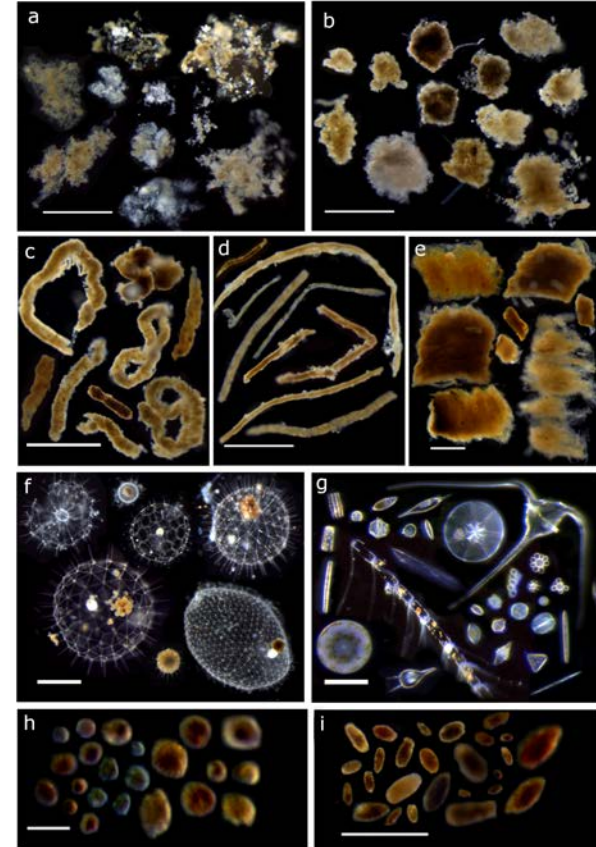
V: 69%

Computing particle volume (or carbon) from image area

Moberg and Sosik, 2012



Classification	Shape	width	length	Volume	C=A×V ^B (Equation 2)		
					A	B	ref
aggregate	sphere	w = ESD	l = ESD	$V = \frac{4}{3} \times \pi \times \left(\frac{ESD}{2}\right)^3$	0.1×10^{-9}	0.8	1
dense detritus	sphere	w = ESD	l = ESD	$V = \frac{4}{3} * \pi \times \left(\frac{ESD}{2}\right)^3$	0.1×10^{-9}	0.83	1
large loose fecal pellet	cylinder	$w = \frac{553 \times ESD}{ESD + 996}$	$l = \frac{\pi \times \left(\frac{ESD}{2}\right)^2}{w}$	$V = l \times \pi \times \left(\frac{w}{2}\right)^2$	0.1×10^{-9}	0.83	1
long fecal pellet	cylinder	$w = \frac{187 \times ESD}{ESD + 424}$	$l = \frac{\pi \times \left(\frac{ESD}{2}\right)^2}{w}$	$V = l \times \pi \times \left(\frac{w}{2}\right)^2$	0.1×10^{-9}	1	1
short fecal pellet	ellipsoid	w = 0.54 × ESD	$l = \frac{ESD^2}{w}$	$V = \frac{4}{3} \times \frac{l}{2} \times \pi \times \left(\frac{w}{2}\right)^2$	0.1×10^{-9}	1	1
mini pellet	sphere	w = ESD	l = ESD	$V = \frac{4}{3} \times \pi \times \left(\frac{ESD}{2}\right)^3$	0.1×10^{-9}	1	1
salp fecal pellet	cuboid	w = 0.63 × ESD	$l = \frac{\pi \times \left(\frac{ESD}{2}\right)^2}{w}$	$V = l \times w \times \frac{w}{4}$	0.04×10^{-9}	1	2,3
rhizaria	sphere	w = ESD	l = ESD	$V = \frac{4}{3} \times \pi \times \left(\frac{ESD}{2}\right)^3$	0.004×10^{-9}	0.939	4,5
phytoplankton	sphere	w = ESD	l = ESD	$V = \frac{4}{3} \times \pi \times \left(\frac{ESD}{2}\right)^3$	0.288×10^{-9}	0.811	4



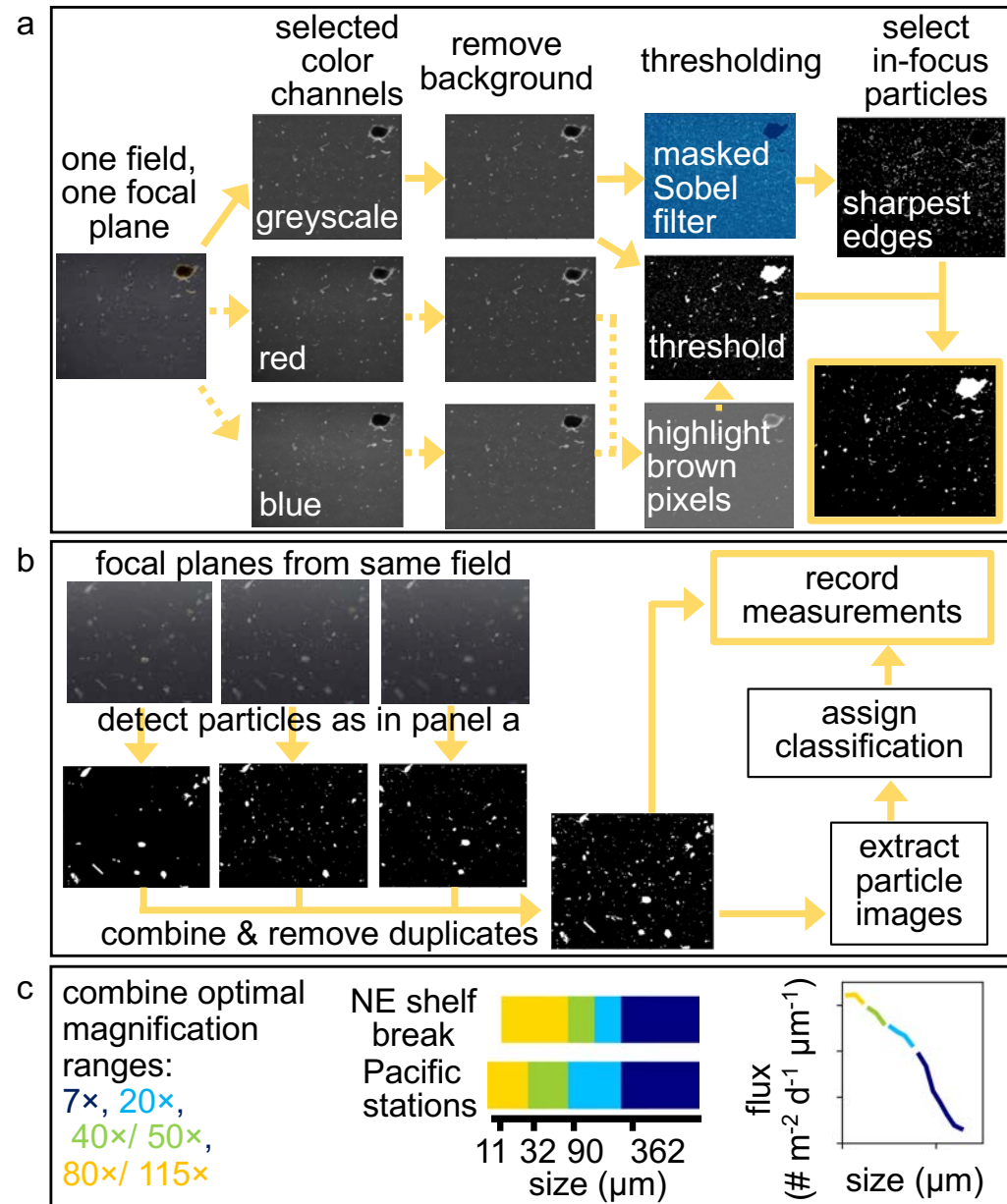
Durkin et al., *in revision*

Particle detection and classification

1. Find the particles

2. Measure and identify the particles

3. Interpret the data



Figure, Durkin et al., *in revision*

Take-homes

- Imaging techniques provide important information about particle processes, validation for ocean color models
- Needs for the future: standards; shared details of image analysis methods; classification tools
- Collaboration across groups, funding sources, international community