

ANALYZING AND GENERATING SOUND FILES WITH MATLAB

BASIC CONCEPT: SAMPLING FREQUENCY.

EXERCISE I: PLAYING AND VISUALIZING A SOUND FILE

A. LOAD THE FILE handel (load handel)

B. PLAY THIS FILE USING `sound(y, Fs)`

C. F_s IS THE SAMPLING FREQUENCY. EXPLORE PLAYING THIS FILE WITH DIFFERENT FREQUENCIES.

D. PLOT THE SOUND AS FUNCTION OF TIME (SEC). HOW MANY SECONDS LONG IS THE FILE?

BASIC CONCEPTS:

WAVE PROPERTIES: AMPLITUDE (loudness), PERIOD, FREQUENCY (pitch).

EXERCISE II:

A. GENERATE A 5 SECOND LONG, 440HZ WAVE, SAMPLED AT 8000HZ WITH A 0.4 AMPLITUDE.

B. PLOT IT AS FUNCTION OF TIME FOR THE FIRST 0.01 SEC.

C. PLAY IT USING `sound.m`

D. SAVE IT USING `wavwrite.m`

EXERCISE III: BEATING. INTERACTION OF WAVES WITH SIMILAR FREQUENCY

A. GENERATE ANOTHER 5 SECOND LONG, 450HZ WAVE, SAMPLED AT 8000HZ WITH A 0.3 AMPLITUDE.

B. PLOT THE SUM OF THE TWO WAVES FOR THE FIRST 0.4 SEC.

C. PLAY THE SUM USING `sound.m`

D. VISUALLY, OBTAIN THE PERIOD AND FREQUENCY OF THE BEAT.

E. USE THE FOLLOWING TRIGONOMETRIC IDENTITY TO FIND THE PERIOD AND FREQUENCY OF THE BEAT.

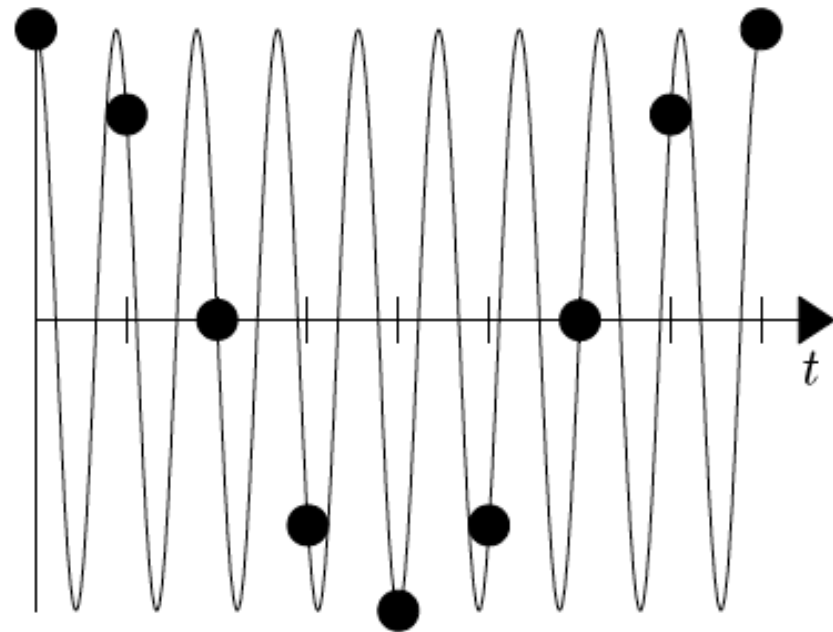
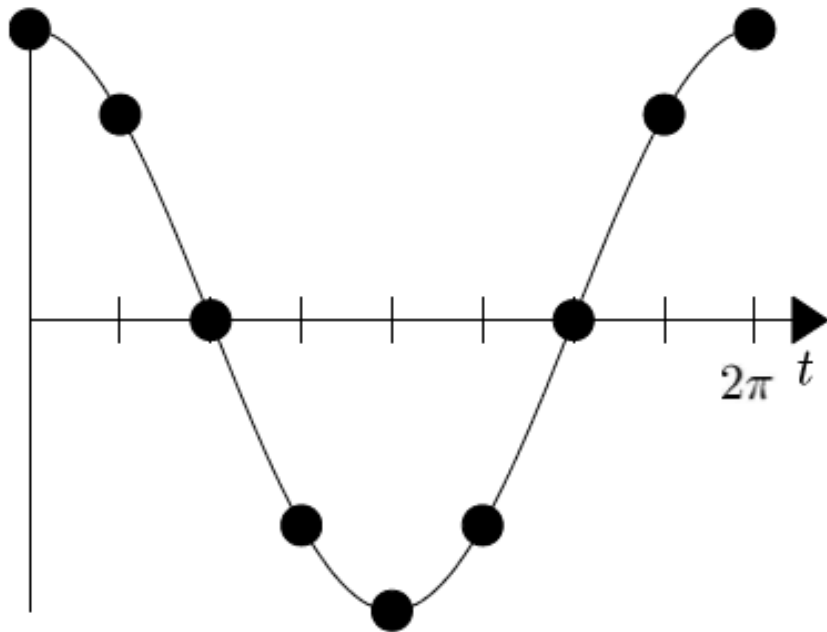
$$\sin \theta \pm \sin \varphi = 2 \sin \left(\frac{\theta \pm \varphi}{2} \right) \cos \left(\frac{\theta \mp \varphi}{2} \right)$$

F. SAVE IT USING `wavwrite.m`

A LITTLE BIT ABOUT SAMPLING AND THE NYQUIST FREQ.:

IN ORDER TO RESOLVE A TONE OF A CERTAIN FREQUENCY (F_0 , $T_0=1/F_0$), YOU NEED TO SAMPLE AT LEAST AT $T=T_0/2$ (THAT IS $F=2/T_0=2F_0$).

EXAMPLE (WIKI): CD'S HAVE $F_s=44,100\text{Hz}$. HIGHEST FREQ. THEY CAN RESOLVE: $22,050\text{Hz}$. HIGHER FREQUENCIES WILL 'FOLD' INTO LOWER FREQUENCIES:



HARMONICS:

SIGNATURE OF A FLUTE PLAYING MIDDLE A CONSISTS MOSTLY OF 'FUNDAMENTAL' AT 440Hz AND THE 2ND HARMONIC AT 880Hz:

FLUTE



PETERSEN, 2004

EXERCISE 4:

CREATE THE INTERACTION BETWEEN THESE TWO HARMONICS WITH THE 2ND ONE HAVING $\frac{3}{4}$ THE AMPLITUDE OF THE 1ST.

PLOT THEM AND PLAY THE SOUND.

FOURIER TRANSFORM: DECOMPOSING A SIGNAL INTO ITS HARMONICS (HARMONIC ANALYSIS):

$$F(t) = b_0 + \sum_{n=1}^N a_n \sin(2\pi n f_0 t) + \sum_{n=1}^N b_n \cos(2\pi n f_0 t)$$

$$a_n = \frac{2}{T} \int_{-T/2}^{T/2} F(t) \sin(2\pi n f_0 t) dt, \quad b_n = \frac{2}{T} \int_{-T/2}^{T/2} F(t) \cos(2\pi n f_0 t) dt$$

$f_0 = 1/2T$, N is determined by the Nyquist frequency, $N < F_s T$

FOURIER THEOREM: THIS DECOMPOSITION IS UNIQUE!

FAST-FOURIER-TRANSFORM (FFT): A MATHEMATICALLY EFFICIENT WAY TO PERFORM THIS DECOMPOSITION. REQUIRES THAT DATA BE EQUALLY SPACED AND WITH A 2^M NUMBER OF DATA POINTS.

Example: first 3 terms of Fourier expansion for a string:

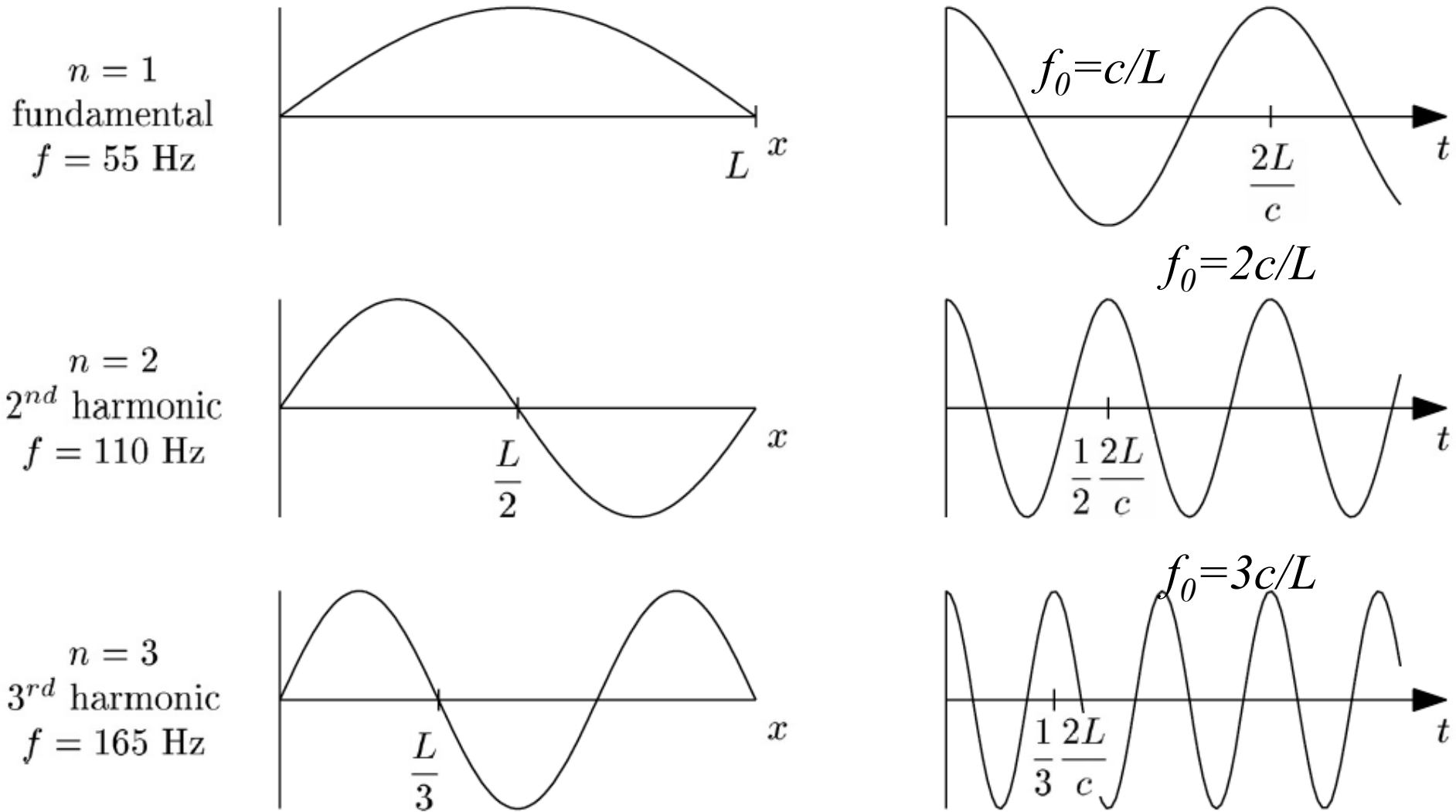


Figure 1. Modes of a vibrating string.

Power spectrum

$$\left|G(f_n)\right|^2 = a_n^2 + b_n^2 \qquad \left|F(t)\right|^2 = \left|G(f)\right|^2 = \sum_{n=1}^N a_n^2 + b_n^2$$

Takes the energy (variance) and distribute it to the frequencies contributing to it.

EXERCISE 5:

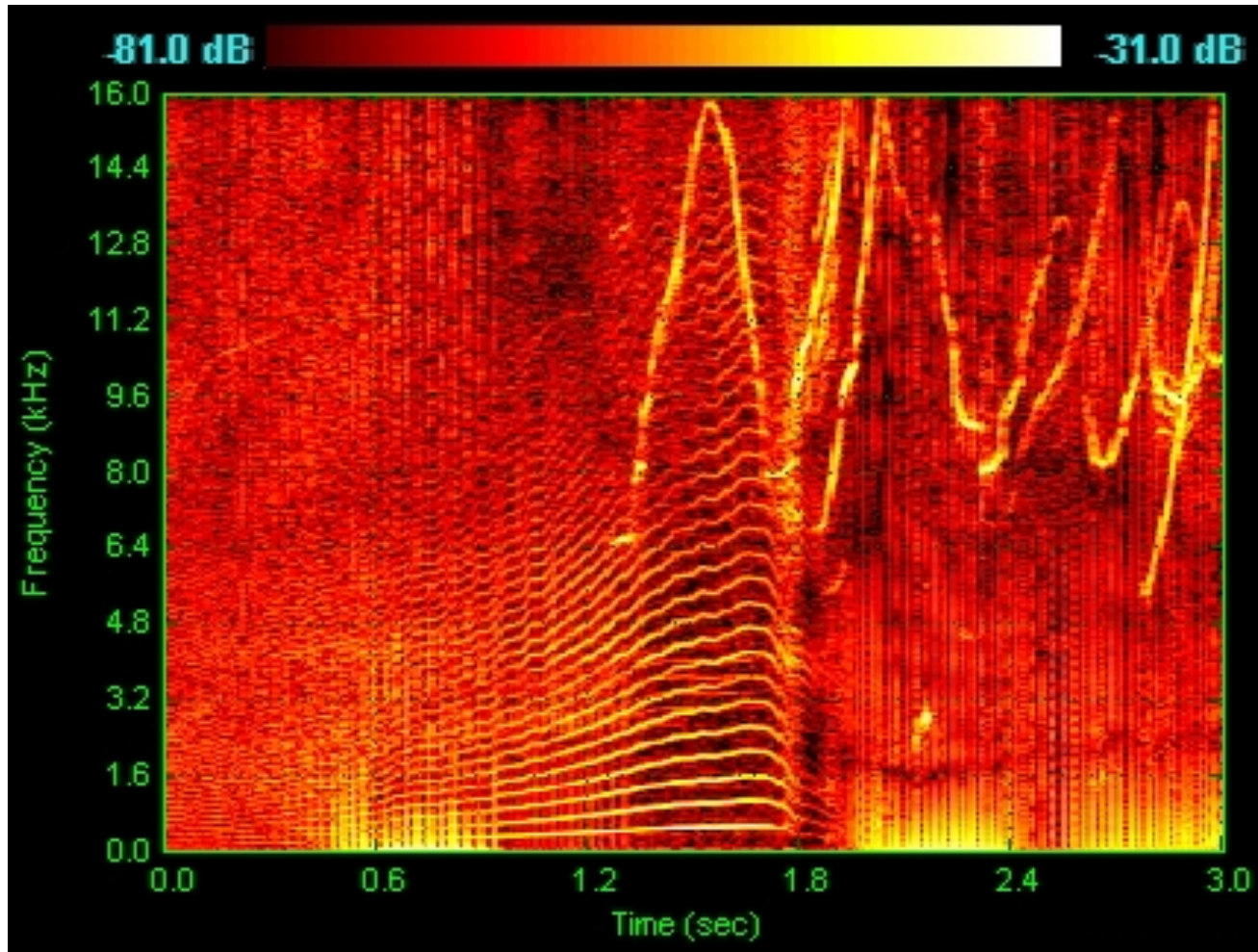
USING Petersen's `analyze.m` COMPUTE THE POWER SPECTRA OF:

1. low, middle and high A on a piano.
2. Middle A played by different instruments.
3. The beating pattern you generated before.

Plot time varying signal (for ~0.02s) and spectra for each. Are they consistent (that is, is the energy in the band you expect)?

Spectrogram

Displaying spectra as they change in time:



Spectrogram of dolphin vocalizations; chirps, clicks and harmonizing are visible as inverted Vs, vertical lines and horizontal striations respectively (<http://en.wikipedia.org/wiki/Spectrogram>)