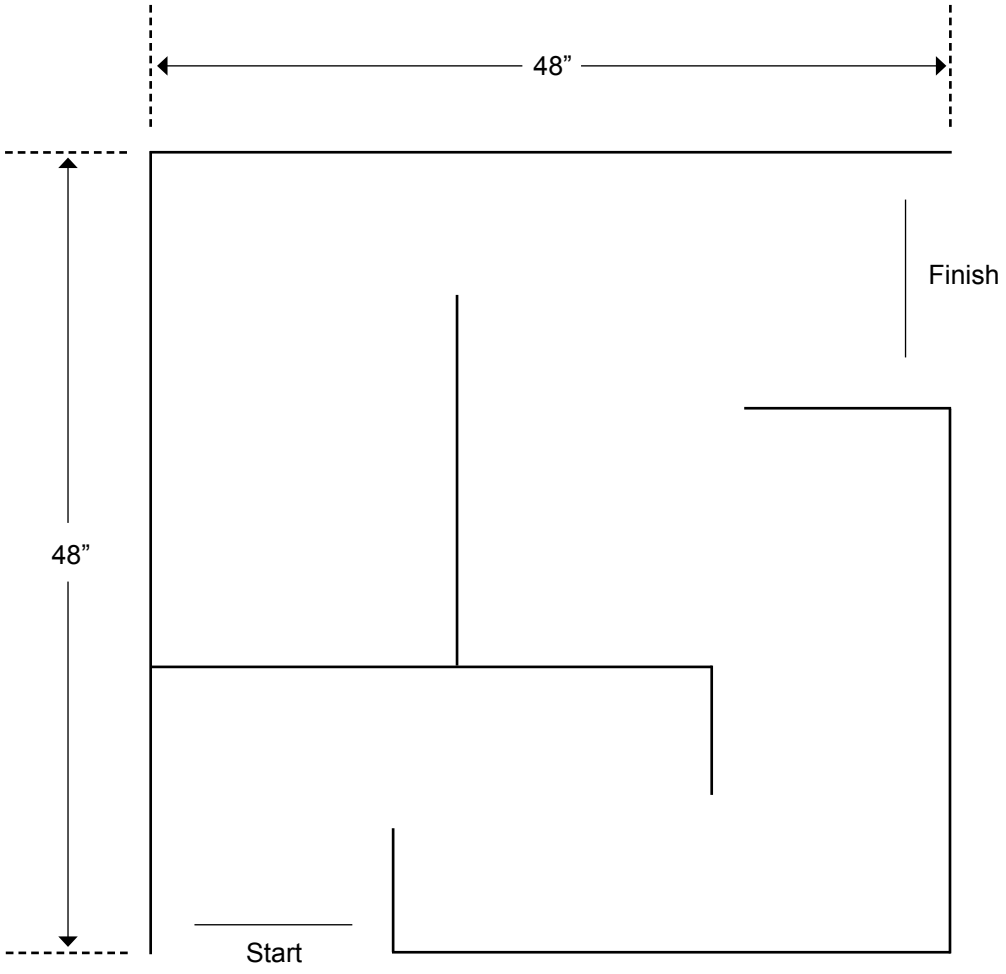
RoboMazing

Description

Roboticists must build and program a mobile robot that will find its way through a maze.

Rules

1. The robot must start at the starting line and cross the finish line.
2. The robot must not cross any part of the maze lines or will be disqualified.
3. Any robot touched by an operator once it has entered the maze is disqualified.
4. The robot with the fastest time wins.